

# [T-5] Sound Field Estimation: Recent Advances and Applications – Sections 1 & 2 –

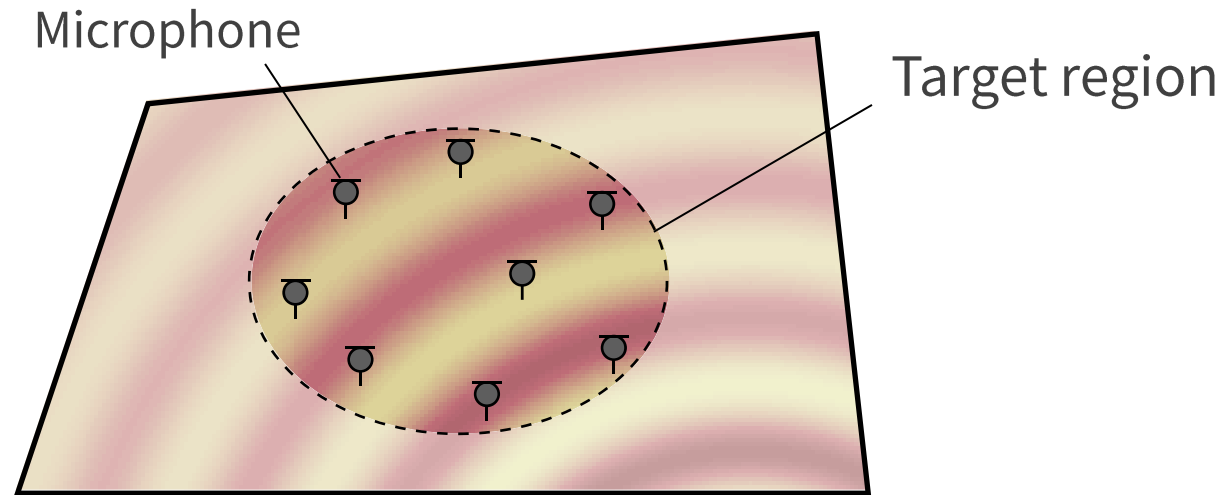
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# What is sound field estimation?



Estimating sound field inside target region using observations of multiple mics

**Sound field estimation is one of fundamental problems in acoustic signal processing**

# Applications of sound field estimation



VR/AR audio



Room acoustic analysis

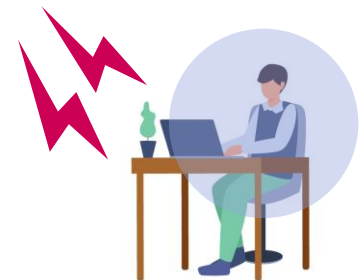
Signal enhancement

Basic Technologies of  
Sound Field  
Estimation



Local-field recording  
and reproduction

Active noise control



Visualization/auralization

# Example: sound field estimation in spatial audio

Sound field estimation technique is necessary for capturing spatial sound

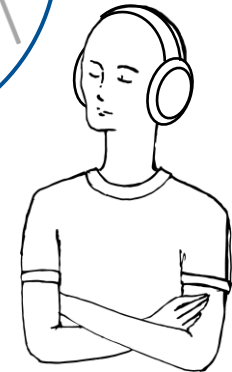
Recording



Binaural  
reproduction



Reproduction



Mic array

Sound field is estimated by multiple mics  
and reproduced by headphones



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  3. Other extensions and related works
4. Applications
  1. Spatial audio reproduction by headphones
  2. Spatial audio reproduction by loudspeakers
  3. Spatial active noise control

# Notation

- Scalar, vector, and matrix

$$x, \mathbf{x}, \mathbf{X}$$

- Euler's number, imaginary unit, complex conjugate

$$e, j, (\cdot)^*$$

- Transpose, conjugate transpose, and inverse of matrix

$$(\cdot)^T, (\cdot)^H, (\cdot)^{-1}$$

- Inner product and  $\ell_p$ -norm

$$\langle \cdot, \cdot \rangle, \|\cdot\|_p \quad (\|\cdot\| \text{ for Euclidean norm})$$

- Sets of real numbers, complex numbers, and unit sphere in 3D

$$\mathbb{R}, \mathbb{C}, S_2$$

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# Wave equation

- **Wave equation** is partial differential equation (PDE) governing acoustic wave propagation in medium.

Sound pressure  $u$  at position  $\mathbf{r} \in \mathbb{R}^3$  and time  $t$  satisfies the following PDE:

$$\nabla^2 u(\mathbf{r}, t) - \frac{1}{c^2} \frac{\partial^2 u(\mathbf{r}, t)}{\partial t^2} = 0$$

where  $c$  is sound speed, and  $\nabla^2$  is Laplacian.

- Same applies to particle velocity vector  $\mathbf{v}$ :

$$\nabla^2 \mathbf{v}(\mathbf{r}, t) - \frac{1}{c^2} \frac{\partial^2 \mathbf{v}(\mathbf{r}, t)}{\partial t^2} = 0$$

# Helmholtz equation

- In stationary field, sound field is represented in frequency domain.

$$u(\mathbf{r}, \omega) = \mathcal{F}_t [u(\mathbf{r}, t)] = \int_{-\infty}^{\infty} u(\mathbf{r}, t) e^{j\omega t} dt$$

- **Helmholtz equation** is derived by Fourier transform of both sides of wave equation

Sound pressure  $u$  at position  $\mathbf{r} \in \mathbb{R}^3$  and angular frequency  $\omega$  satisfies the following PDE:

$$(\nabla^2 + k^2)u(\mathbf{r}, \omega) = 0$$

where  $k = \omega/c$  is wave number.

- Hereafter, all the formulations in Sects. 1-3 are in freq domain.

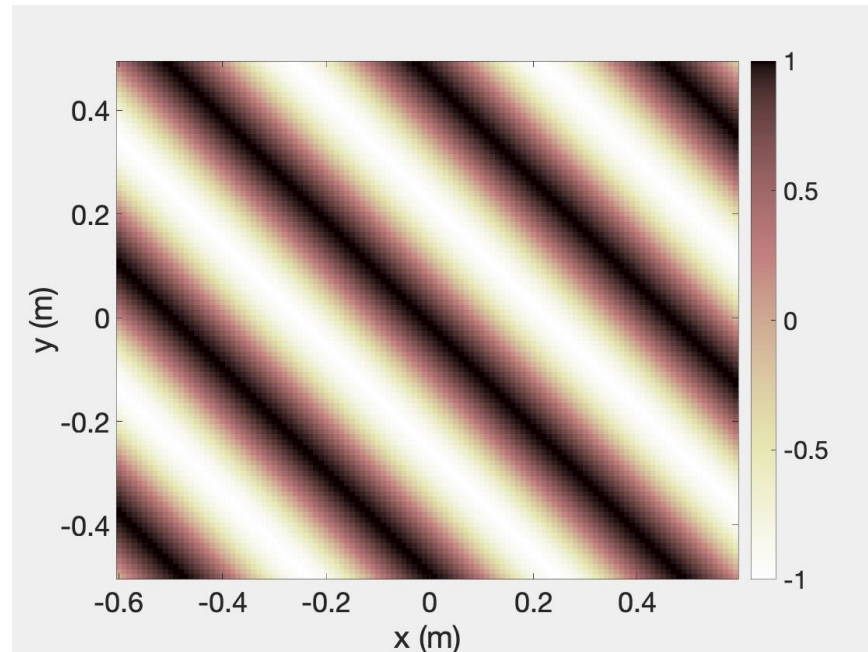
# Plane wave

- One of elementary waves is **plane wave**:

$$u(\mathbf{r}) = u_0 e^{j(\mathbf{k} \cdot \mathbf{r} - \omega t)}$$

where  $\mathbf{k} = [k_x, k_y, k_z]^T$  ( $\|\mathbf{k}\| = k$ ) is called wave vector.

- Unit vector  $\mathbf{k}/k$  represents propagation direction of plane wave.

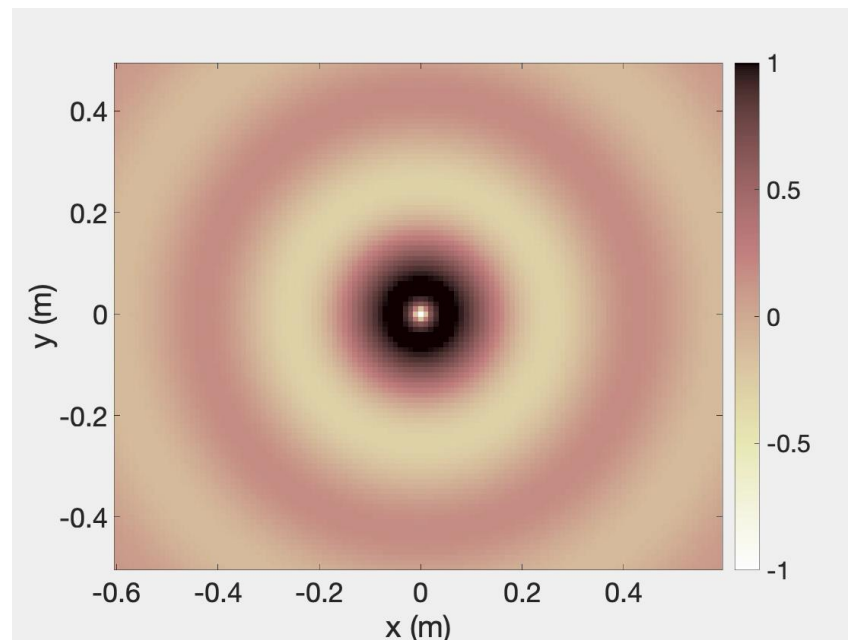


# Spherical wave

- Another example of elementary waves is **spherical wave**.
- Spherical wave propagating from **point source / monopole** at origin:

$$u(\mathbf{r}) = -j\omega\rho \frac{Q}{4\pi\|\mathbf{r}\|} e^{j(k\|\mathbf{r}\| - \omega t)}$$

where  $Q$  is source strength, and  $\rho$  is density of medium.



# Green's function

- Point source function is equivalent to **free-field Green's function**  $G(\mathbf{r}|\mathbf{r}')$  that is fundamental solution of the following inhomogeneous Helmholtz equation:

$$\nabla^2 G(\mathbf{r}|\mathbf{r}') + k^2 G(\mathbf{r}|\mathbf{r}') = -\delta(\mathbf{r} - \mathbf{r}')$$

where

$$G(\mathbf{r}|\mathbf{r}') = \frac{e^{jk\|\mathbf{r}-\mathbf{r}'\|}}{4\pi\|\mathbf{r}-\mathbf{r}'\|}$$

- Relation between  $G(\mathbf{r}|\mathbf{r}')$  and point source excluding time-dependent term  $u$  :

$$u(\mathbf{r}) = -j\rho ckQG(\mathbf{r}|\mathbf{r}')$$



# Green's function

- Green's function  $G(\mathbf{r}|\mathbf{r}')$  is a function between two positions that describes effects on the field quantity (e.g., pressure) at  $\mathbf{r}$  from unit excitation at  $\mathbf{r}'$  (i.e., **transfer function**).
- Examples of boundary conditions (BCs) imposed in addition to source of Dirac's delta ( $\mathbf{n}$  is unit normal vector)

- Neumann BC (sound-hard):

$$\frac{\partial u}{\partial \mathbf{n}} = 0$$

- Dirichlet BC (sound-soft):

$$u = 0$$

- Robin BC (or impedance condition):

$$\alpha u + \beta \frac{\partial u}{\partial \mathbf{n}} = 0$$

with constants  $\alpha$  and  $\beta$  ( $Z = -jk\beta/\alpha$  corresponds to acoustic impedance ratio).

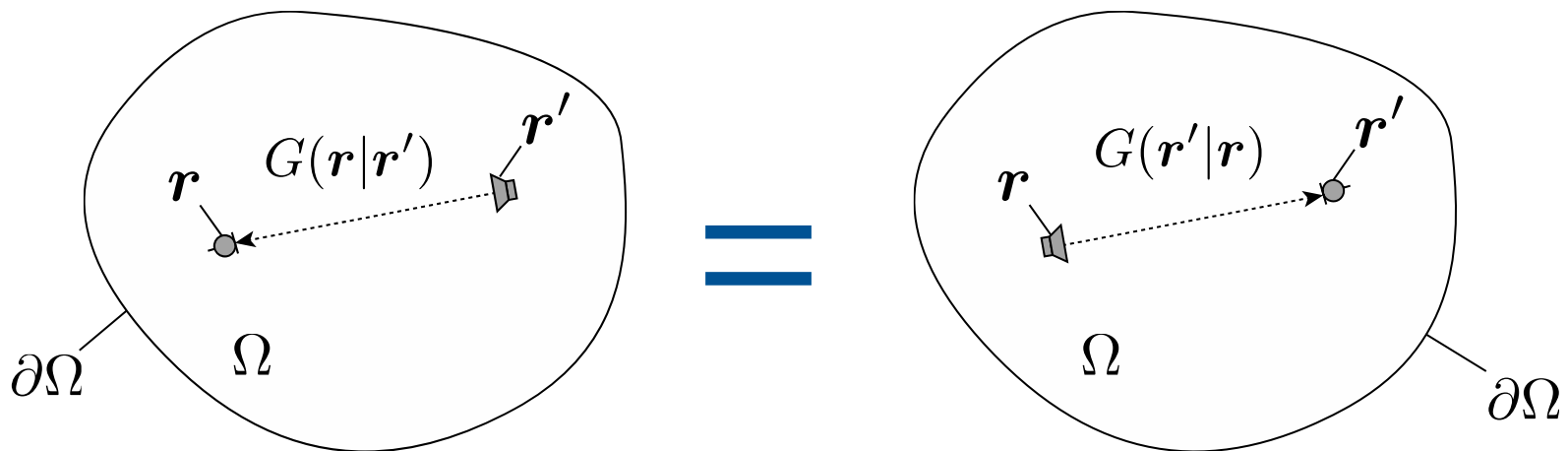
# Green's function

- Suppose Green's function satisfying

$$\begin{cases} (\nabla^2 + k^2)G(\mathbf{r}|\mathbf{r}') = -\delta(\mathbf{r} - \mathbf{r}') & \text{in } \Omega \\ \alpha G(\mathbf{r}|\mathbf{r}') + \beta \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial n} = 0 & \text{on } \partial\Omega \end{cases}$$

- This Green's function satisfies **reciprocity**:

$$G(\mathbf{r}|\mathbf{r}') = G(\mathbf{r}'|\mathbf{r})$$



# Representations of acoustic field

- Two important acoustic-field representations:
  - **Boundary-integral representations**
    - Describing sound propagation from boundary surface to its interior/exterior region.
    - Sound field representation without explicit source parameters
  - **Wavefunction expansions**
    - Sound field is represented by superposition of wavefunctions, i.e., elementary solutions of Helmholtz equation
    - Complete set of wavefunctions fairly approximates any solutions of homogeneous Helmholtz equation

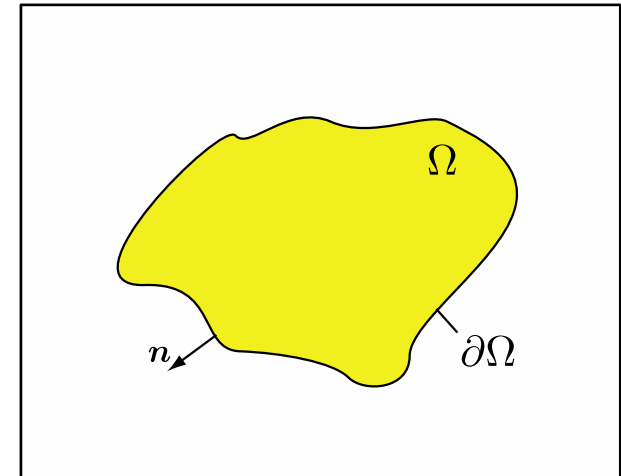
**Most of sound field estimation methods are based on these two representations**

# Representations of acoustic field

## ➤ Interior and exterior problems

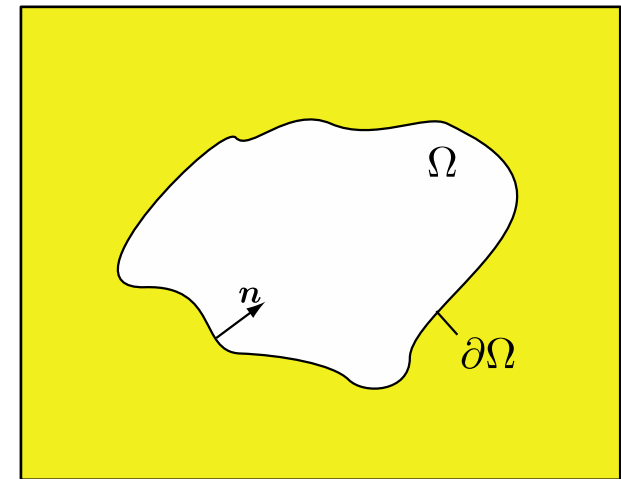
### ▪ Interior problem

- Representing interior sound field in  $\Omega$  from its boundary  $\partial\Omega$
- Sources exist outside  $\Omega$ , i.e.,  $\mathbb{R}^3 \setminus \Omega$



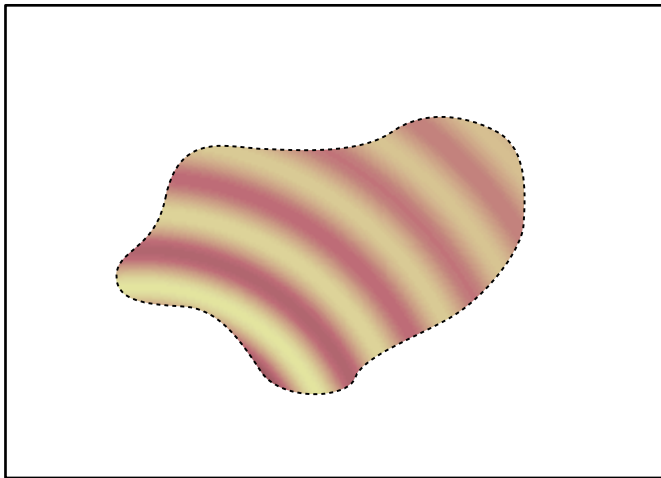
### ▪ Exterior problem

- Representing exterior sound field of  $\Omega$ , i.e.,  $\mathbb{R}^3 \setminus \Omega$ , from its boundary  $\partial\Omega$
- Sources exist inside  $\Omega$

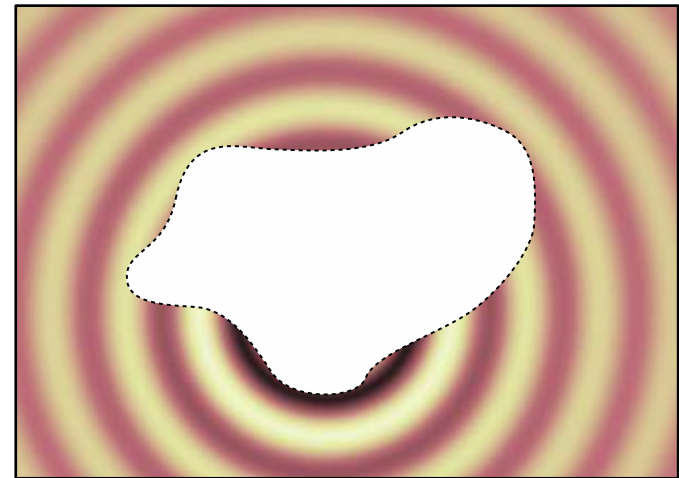


# Boundary-integral representation

- **Boundary integral equations** for Helmholtz equation allow predicting interior/exterior sound field from boundary values
  - Kirchhoff–Helmholtz (KH) integral
  - Single/double layer potential



Interior problem



Exterior problem

# Kirchhoff–Helmholtz integral

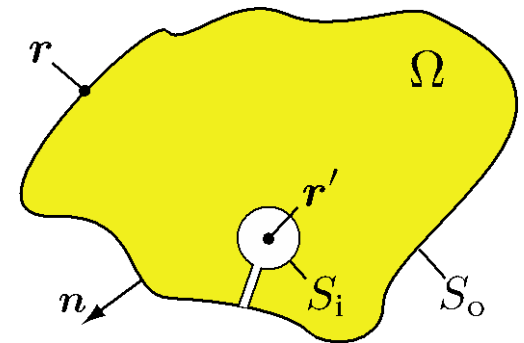
- KH integral is derived by applying Green's theorem to function satisfying Helmholtz equation

**Green's (second) identity** for bounded and continuous functions in  $\Omega$ ,  $\Phi(\mathbf{r})$  and  $\Psi(\mathbf{r})$

$$\int_{\mathbf{r} \in \Omega} (\Phi \nabla^2 \Psi - \Psi \nabla^2 \Phi) d\mathbf{r} = \int_{\mathbf{r} \in \partial\Omega} \left( \Phi \frac{\partial \Psi}{\partial \mathbf{n}} - \Psi \frac{\partial \Phi}{\partial \mathbf{n}} \right) d\mathbf{r}$$

- For interior problem, singular point is set at  $\mathbf{r} = \mathbf{r}'$ ; then, Green's theorem is applied.

$$\int_{\mathbf{r}' \in S_o} \left( \Phi \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}} - G(\mathbf{r}|\mathbf{r}') \frac{\partial \Phi}{\partial \mathbf{n}} \right) dS_o + \lim_{\epsilon \rightarrow 0} \int_{\mathbf{r}' \in S_i} \left( \Phi \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}} - G(\mathbf{r}|\mathbf{r}') \frac{\partial \Phi}{\partial \mathbf{n}} \right) dS_i = 0$$



# Kirchhoff–Helmholtz integral

## Kirchhoff–Helmholtz integral for interior problem:

Pressure  $u(\mathbf{r})$  in source-free interior region  $\Omega$  is represented as

$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \left( G(\mathbf{r}|\mathbf{r}') \frac{\partial u(\mathbf{r}')}{\partial \mathbf{n}'} - u(\mathbf{r}') \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}'} \right) d\mathbf{r}'$$

$(\mathbf{r} \in \Omega)$

- KH integral for interior problem means that interior sound field can be uniquely determined by pressure and its gradient on the boundary
- Pressure gradient  $\partial u(\mathbf{r})/\partial \mathbf{n}$  is quantity proportional to particle velocity in normal direction

$$\frac{\partial u(\mathbf{r})}{\partial \mathbf{n}} = j\omega \rho v_n(\mathbf{r})$$

# Kirchhoff–Helmholtz integral

- KH integral for exterior problem can be obtained in a similar manner by imposing **Sommerfeld radiation condition**

$$\lim_{r \rightarrow \infty} r \left( \frac{\partial u(\mathbf{r})}{\partial r} - jku(\mathbf{r}) \right) = 0$$

## Kirchhoff–Helmholtz integral for exterior problem:

Pressure  $u(\mathbf{r})$  in source-free exterior region  $\mathbb{R}^3 \setminus \Omega$  is represented as

$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \left( G(\mathbf{r}|\mathbf{r}') \frac{\partial u(\mathbf{r}')}{\partial \mathbf{n}'} - u(\mathbf{r}') \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}'} \right) d\mathbf{r}'$$

$(\mathbf{r} \in \mathbb{R}^3 \setminus \Omega)$

- KH integral for exterior problem means that exterior sound field can be uniquely determined by pressure and its gradient on the boundary



# Single/double layer potential

- Another boundary-integral representation is **single/double layer potential** that use only the term of free-field Green's function or its normal derivative in the integrand.

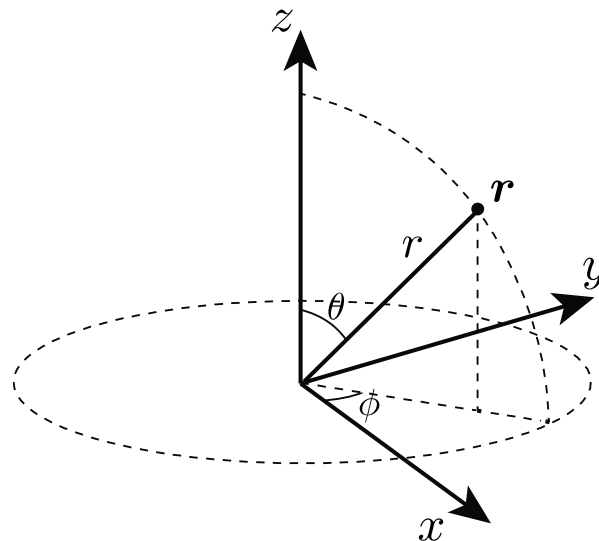
Single layer potential: 
$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \mu(\mathbf{r}') G(\mathbf{r}|\mathbf{r}') d\mathbf{r}'$$

Double layer potential: 
$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \mu(\mathbf{r}') \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}} d\mathbf{r}'$$

- Single layer potential is also called **simple source formulation** or **equivalent source method**.
- Analytical formulation of  $\mu(\mathbf{r})$  is not always possible.

# Wavefunction expansion

- Representing solutions of (homogeneous) Helmholtz equation by complete set of eigenfunctions
- Two representative wavefunction expansions
  - Plane wave expansion
    - Equivalent to general solution in Cartesian coordinate
  - Spherical wavefunction expansion
    - Equivalent to general solution in spherical coordinate



# Plane wave expansion

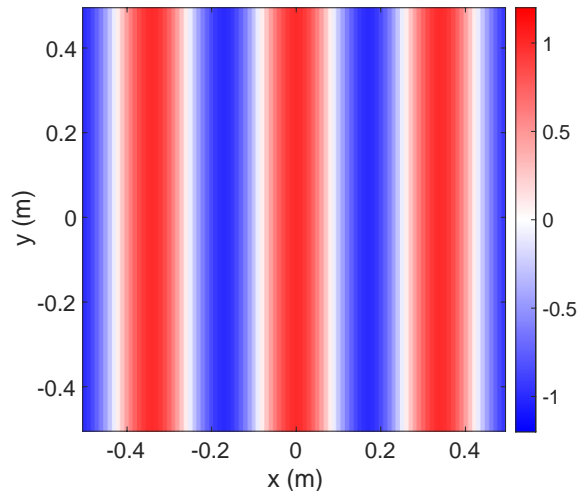
## ➤ Plane wave expansion

$$u(\mathbf{r}) = \int_{\mathbf{x} \in \mathbb{S}_2} \tilde{u}(\mathbf{x}) e^{-jk\mathbf{x} \cdot \mathbf{r}} d\chi$$

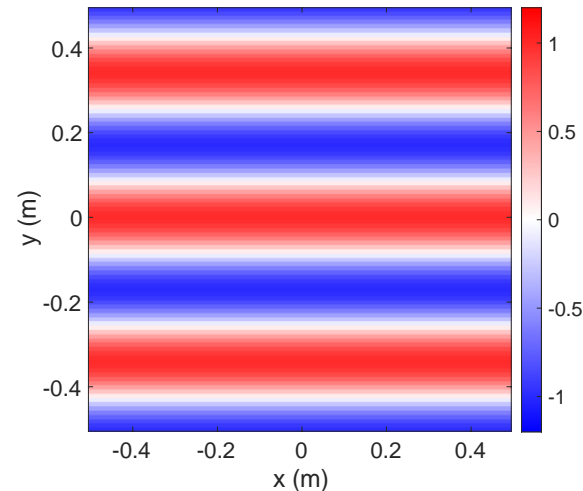
Plane wave function

Expansion coefficient

- $\mathbf{x}$  : Unit vector of arrival direction ( $\mathbf{x} := -\mathbf{k}/k$ )
- $\int_{\mathbf{x} \in \mathbb{S}_2} d\chi$  : Integral over unit sphere



$$\mathbf{x} = [1, 0, 0]^T$$



$$\mathbf{x} = [0, 1, 0]^T$$

# Spherical wavefunction expansion

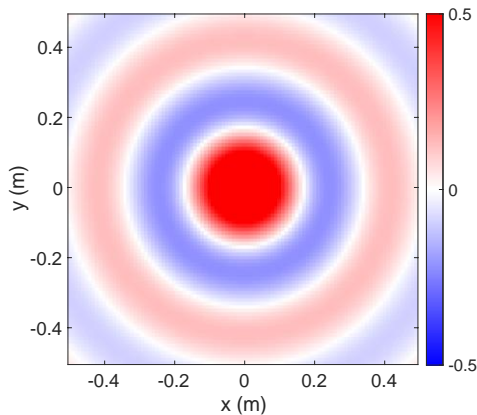
- Spherical wavefunction expansion for interior problem

$$u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)$$

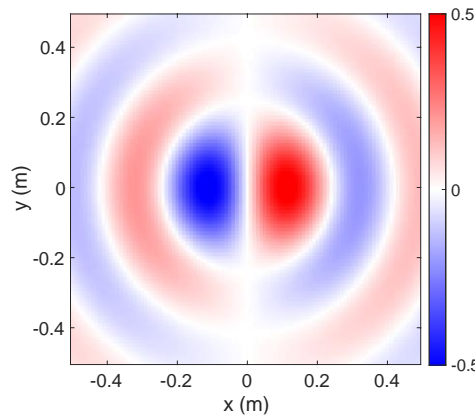
Spherical wavefunction

Expansion coefficient

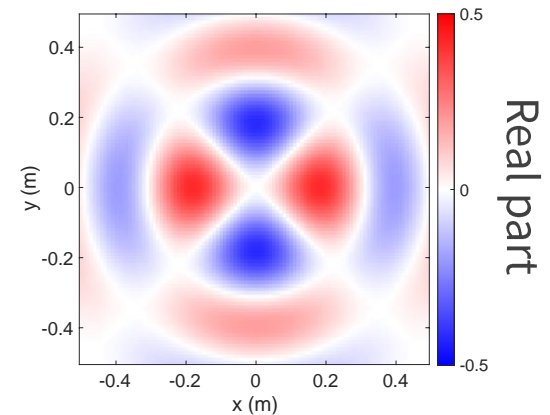
- $j_{\nu}(\cdot)$ :  $\nu$  th-order spherical Bessel function
- $Y_{\nu,\mu}(\cdot)$ : Spherical harmonic function of order  $\nu$  and degree  $\mu$



$$\nu = 0, \mu = 0$$



$$\nu = 1, \mu = 1$$



$$\nu = 2, \mu = 2$$

# Spherical wavefunction expansion

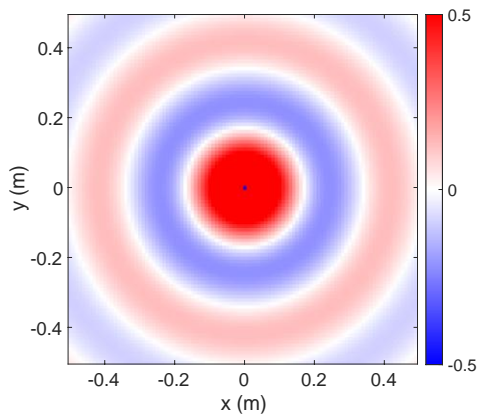
## ➤ Spherical wavefunction expansion for exterior problem

$$u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} h_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)$$

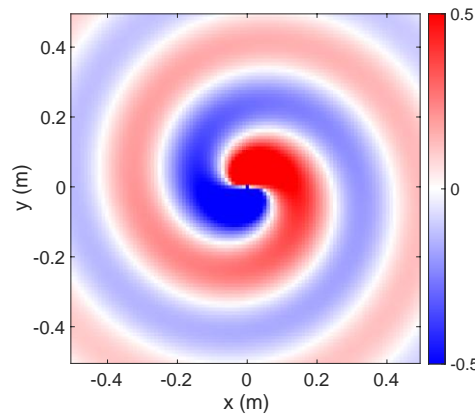
Spherical wavefunction

Expansion coefficient

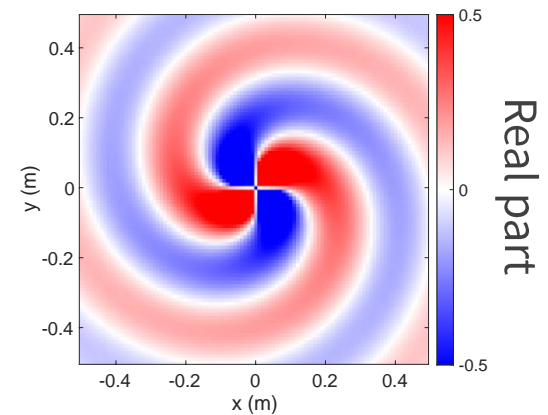
- $h_{\nu}(\cdot)$ :  $\nu$  th-order spherical Hankel function of 1st kind
- $Y_{\nu,\mu}(\cdot)$ : Spherical harmonic function of order  $\nu$  and degree  $\mu$



$$\nu = 0, \mu = 0$$



$$\nu = 1, \mu = 1$$



$$\nu = 2, \mu = 2$$

(  $h_{\nu}(\cdot)$  has singularity at origin)

# Spherical wavefunction expansion

- Spherical Bessel function

$$j_\nu(z) = \sqrt{\frac{\pi}{2z}} J_{\nu+1/2}(z)$$

Bessel function

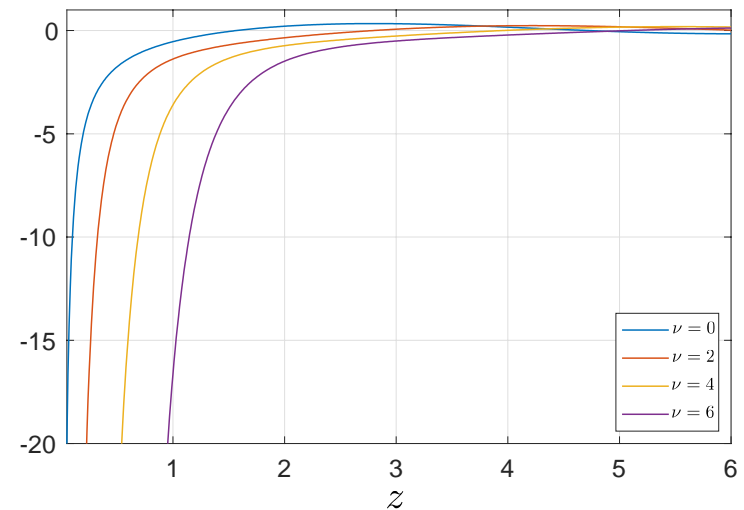
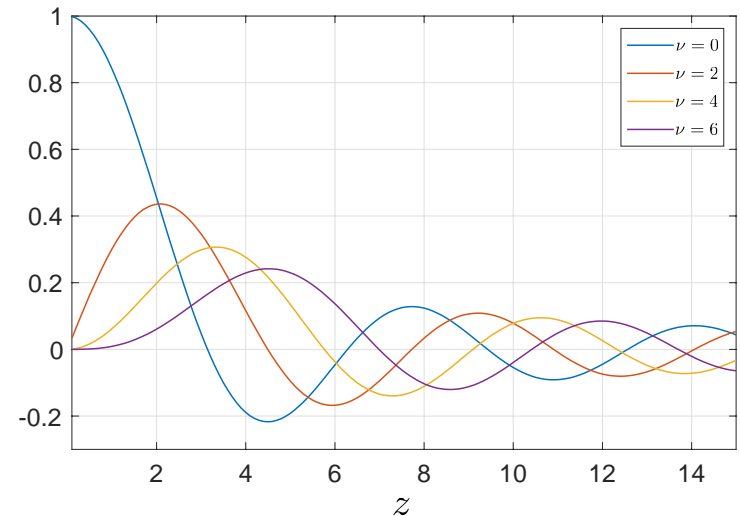
- Spherical Neumann function

$$n_\nu(z) = \sqrt{\frac{\pi}{2z}} N_{\nu+1/2}(z)$$

Neumann function

- Spherical Hankel function of 1st kind

$$h_\nu(z) = j_\nu(z) + \mathbf{j}n_\nu(z)$$

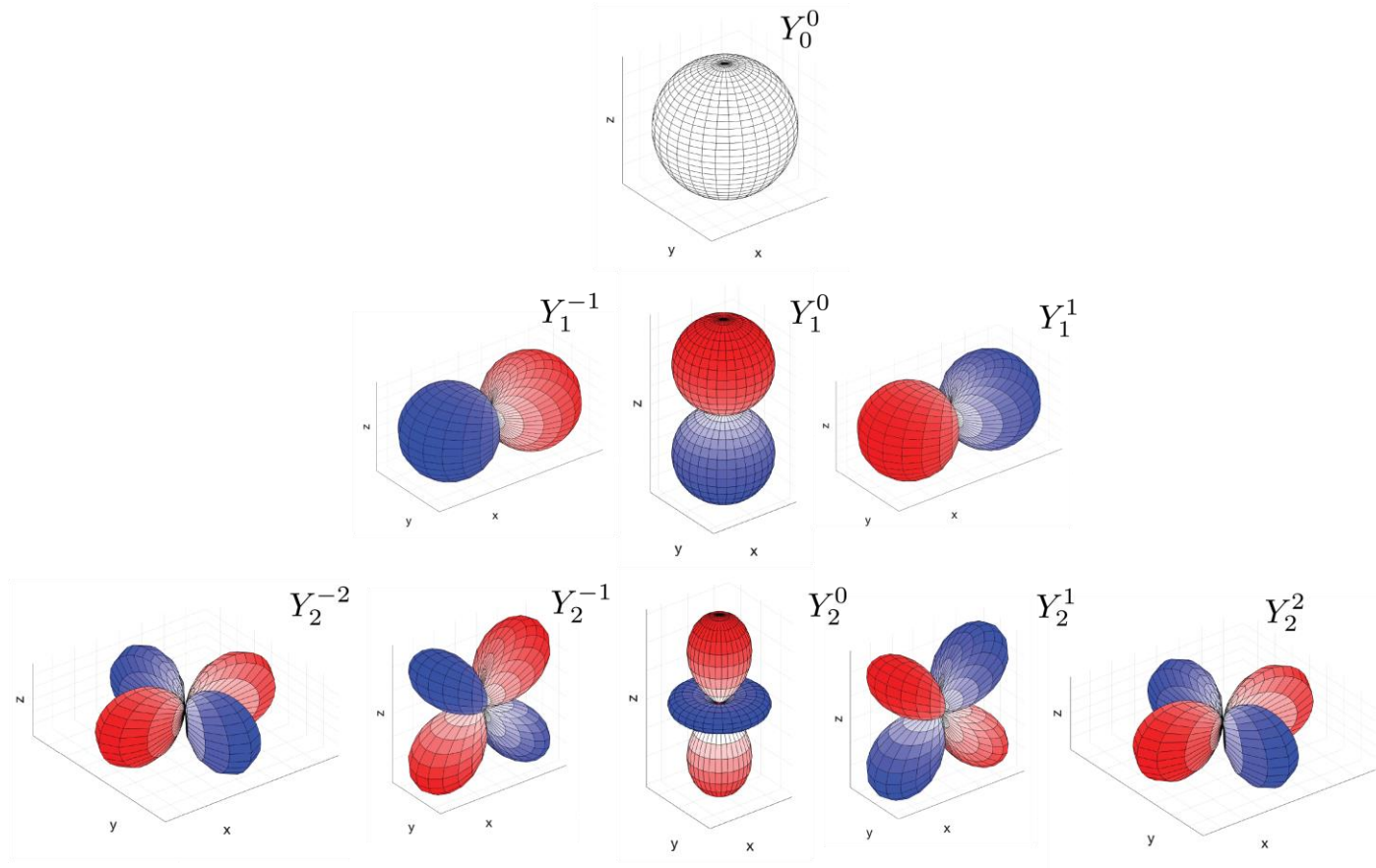


# Spherical wavefunction expansion

## ➤ Spherical harmonic function

Associated Legendre function

$$Y_{\nu,\mu}(\theta, \phi) = \sqrt{\frac{(2\nu + 1)(\nu - \mu)!}{4\pi(\nu + \mu)!}} P_{\nu}^{\mu}(\cos \theta) e^{j\mu\phi}$$



# Orthogonality of spherical wavefunctions

Spherical wavefunctions are orthogonal set of functions satisfying homogeneous Helmholtz eq

- Spherical Bessel function

$$\int_{-\infty}^{\infty} j_{\nu}(kr)j_{\nu'}(kr)dr = \frac{\pi}{k(2n+1)}\delta_{\nu,\nu'}$$

- Spherical harmonic function

$$\int_0^{2\pi} d\phi \int_0^{\pi} Y_{\nu,\mu}(\theta,\phi)Y_{\nu',\mu'}(\theta,\phi)^* \sin\theta d\theta = \delta_{\nu,\nu'}\delta_{\mu,\mu'}$$

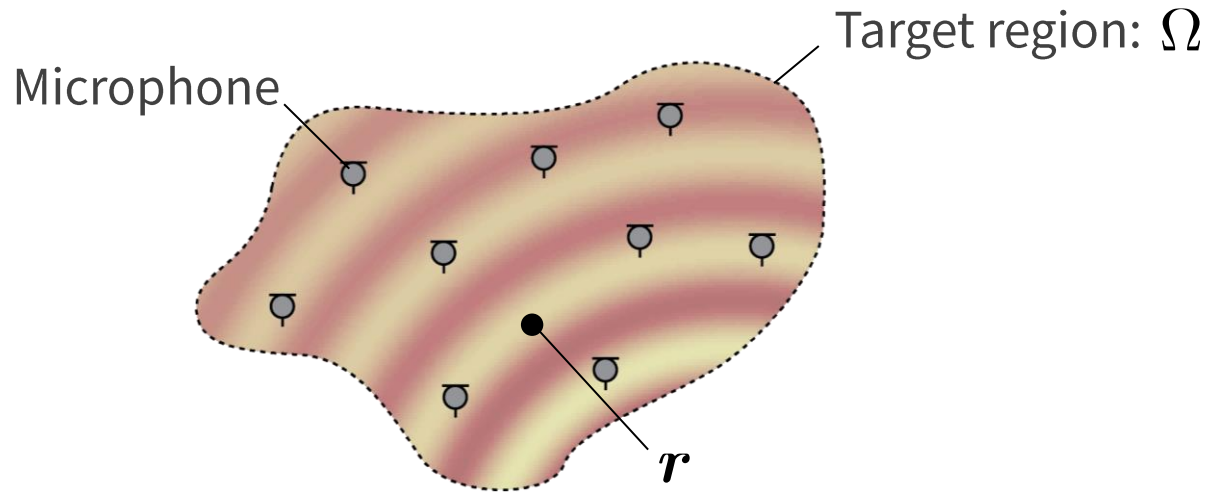


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# Sound field estimation problem

## Formulation of sound field estimation problem



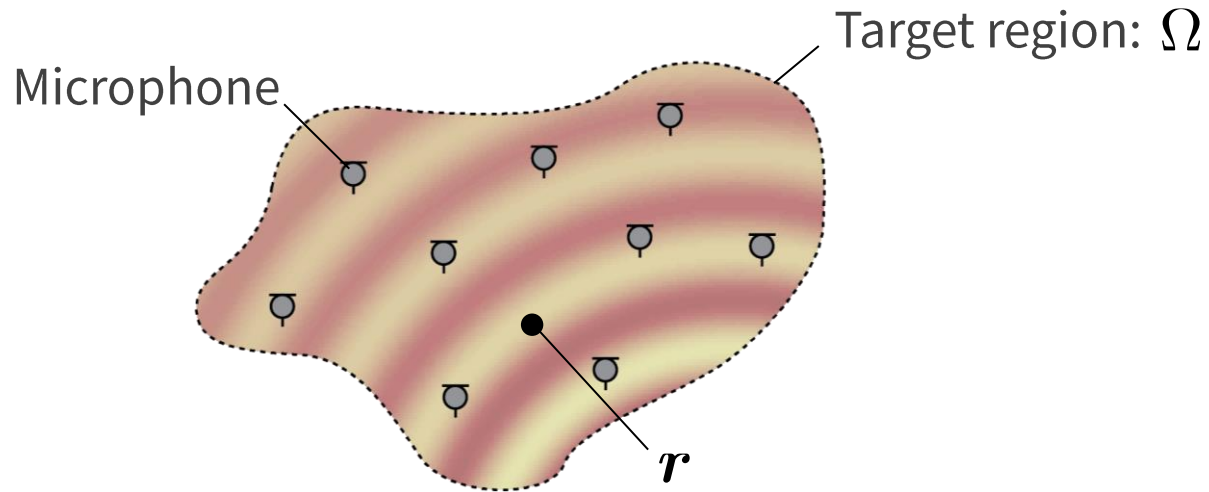
(P1)

Estimate pressure distribution  $u(\mathbf{r})$  ( $\mathbf{r} \in \Omega$ ) with observations  $\{s_m\}_{m=1}^M$  at discrete set of  $M$  mics  $\{\mathbf{r}_m\}_{m=1}^M$

➔  $\Omega$  : Source-free and simply-connected interior region

# Sound field estimation problem

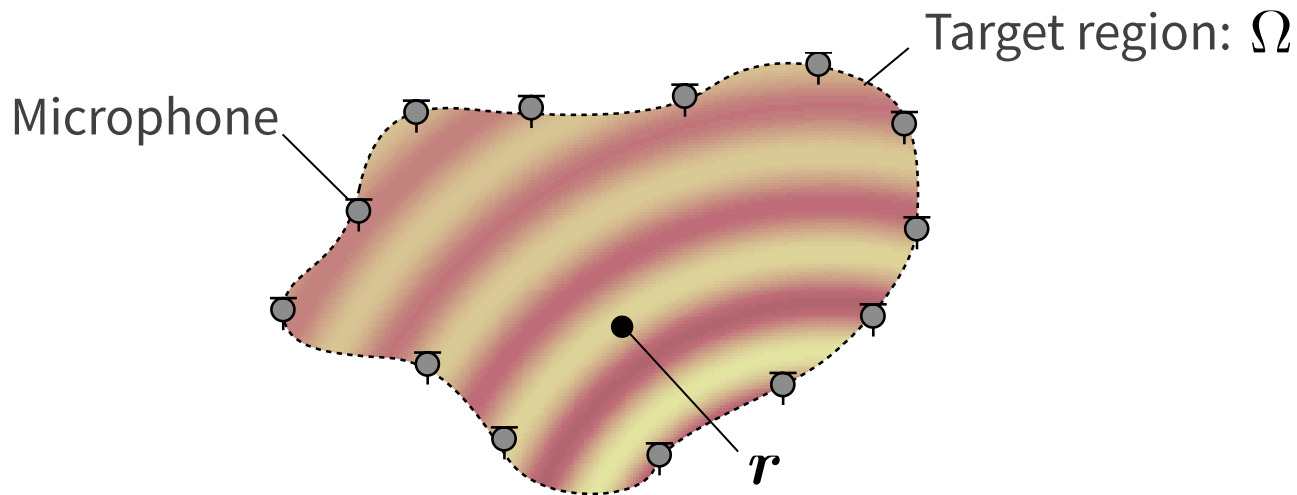
## Two major categories of sound field estimation methods



- **Integral-equation-based method**
  - Based on discretization of boundary integral equation
- **Least-squares-based method**
  - Based on minimization of square error

# Integral-equation-based method

## Sound field estimation based on KH integral...?



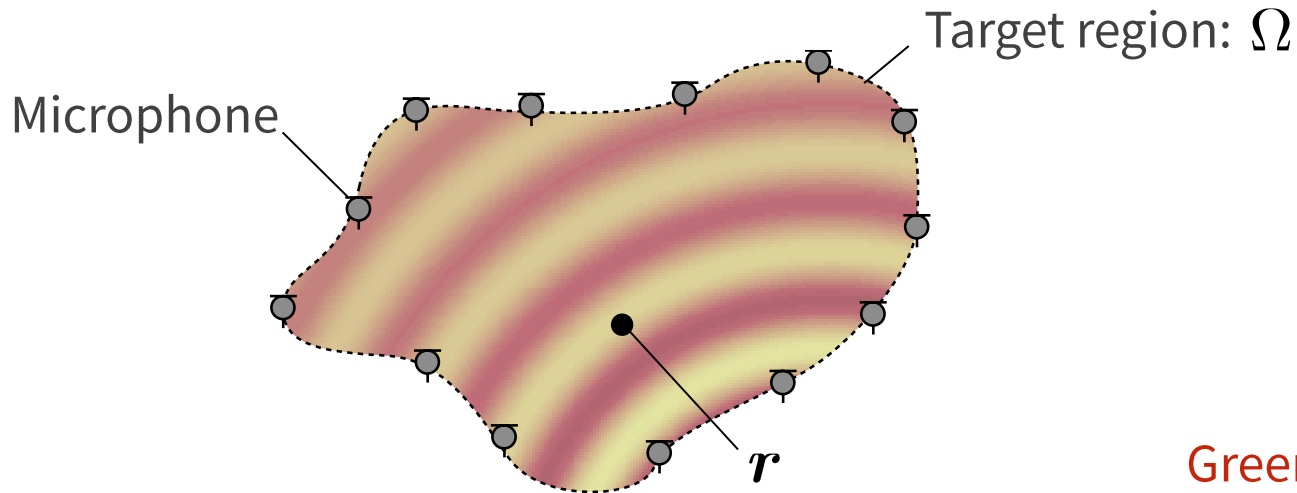
$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \left( G(\mathbf{r}|\mathbf{r}') \frac{\partial u(\mathbf{r}')}{\partial \mathbf{n}'} - \underbrace{u(\mathbf{r}')}_{\text{Pressure}} \frac{\partial G(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}'} \right) d\mathbf{r}'$$

Pressure gradient

- Pressure and its gradient on the boundary must be measured
- Ordinary omni-directional mics can be used to measure pressure, but measuring pressure gradient is not simple

# Integral-equation-based method

## Sound field estimation based on KH integral...?



Green's func for Dirichlet BC

$$u(\mathbf{r}) = \int_{\mathbf{r}' \in \partial\Omega} \left( \cancel{G_D(\mathbf{r}|\mathbf{r}')} \frac{\partial u(\mathbf{r}')}{\partial \mathbf{n}'} - u(\mathbf{r}') \frac{\partial G_D(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}'} \right) d\mathbf{r}'$$

Pressure

Pressure gradient

The equation shows the integral formula for sound field estimation. The term  $G_D(\mathbf{r}|\mathbf{r}')$  is crossed out with a red line. The term  $\frac{\partial u(\mathbf{r}')}{\partial \mathbf{n}'}$  is highlighted in light blue and labeled 'Pressure gradient'. The term  $u(\mathbf{r}') \frac{\partial G_D(\mathbf{r}|\mathbf{r}')}{\partial \mathbf{n}'}$  is highlighted in light blue and labeled 'Pressure'. A red label 'Green's func for Dirichlet BC' points to the  $G_D$  terms.

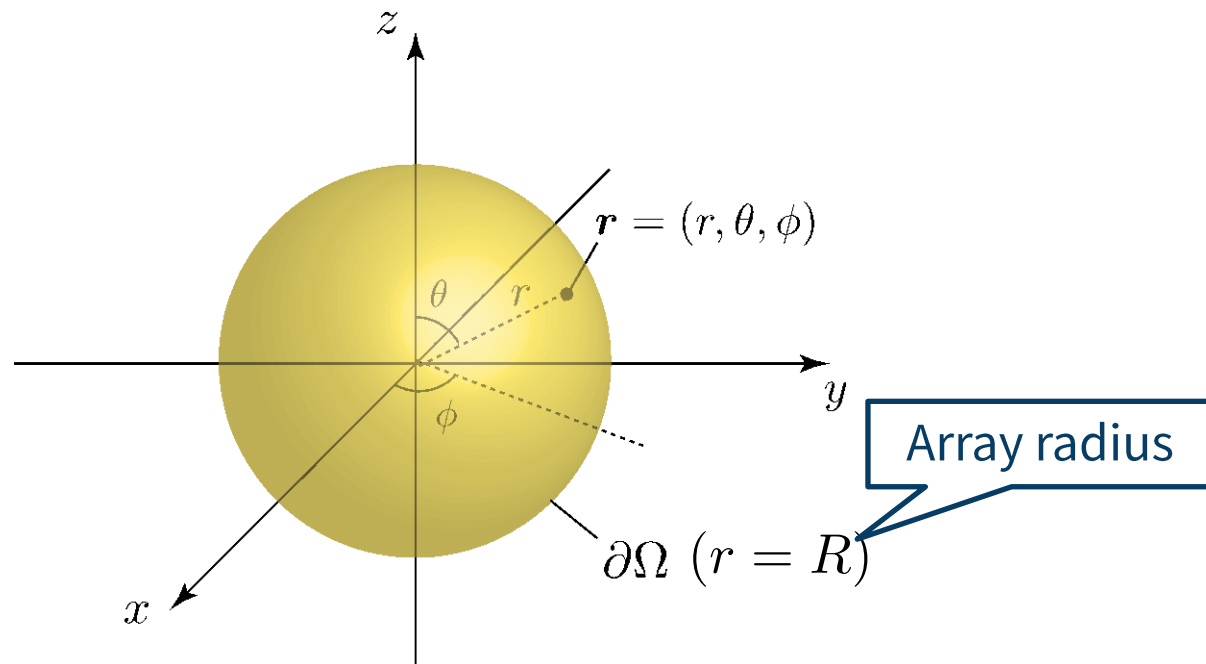
- Using only pressure on the boundary with Dirichlet Green's func
  - Analytical formulation is possible only for simple shape of  $\Omega$
  - Forbidden frequency problem** for closed-shape of  $\Omega$

# Sound field estimation with spherical mic array

- Simplify the problem by setting  $\Omega$  to sphere of radius  $R$
- **Spherical array** is typically used for spatial audio recording

(P2)

Estimate expansion coefficients at array center  $\mathbf{r}_0$ , i.e.,  $\dot{u}_{\nu,\mu}(\mathbf{r}_0)$  with observations  $\{s_m\}_{m=1}^M$  on spherical surface  $\partial\Omega$



# Sound field estimation with spherical mic array

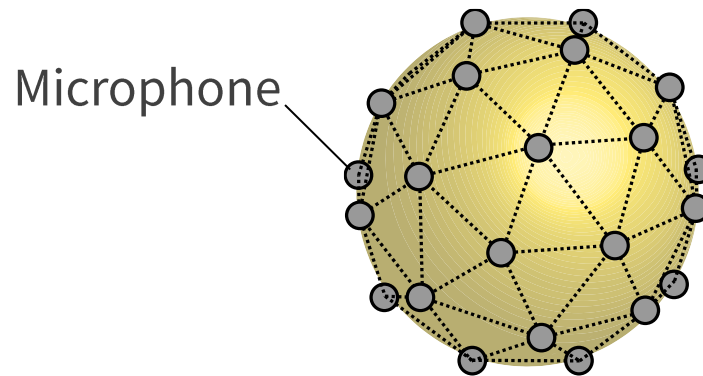
- Given pressure distribution on  $\partial\Omega$ , spherical harmonic coefficients  $U_{\nu,\mu}(R)$  are calculated as

$$U_{\nu,\mu}(R) = \int_0^{2\pi} \int_0^\pi u(R, \theta, \phi) Y_{\nu,\mu}(\theta, \phi)^* \sin \theta d\theta d\phi$$

- Discretization by  $M$  mic positions on  $\partial\Omega$

$$U_{\nu,\mu}(R) \approx \sum_{m=1}^M w_m u(R, \theta_m, \phi_m) Y_{\nu,\mu}(\theta_m, \phi_m)^*$$

Weight      Observation  $s_m$



# Sound field estimation with spherical mic array

➤  $U_{\nu,\mu}(R)$  and  $\dot{u}_{\nu,\mu}$  are related as

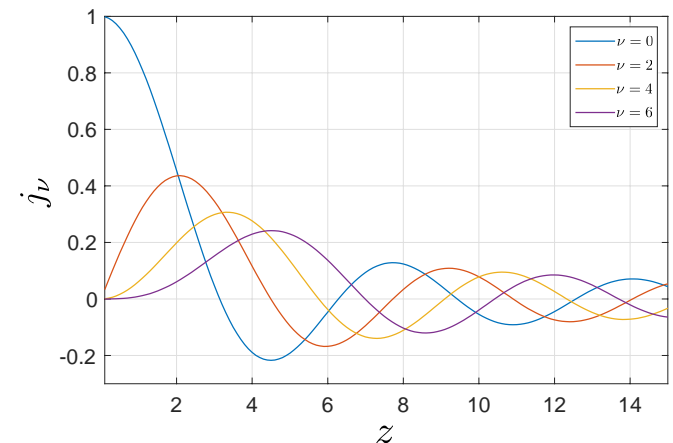
$$\left\{ \begin{array}{l} u(R, \theta, \phi) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} U_{\nu,\mu}(R) Y_{\nu,\mu}(\theta, \phi) \\ u(R, \theta, \phi) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(kR) Y_{\nu,\mu}(\theta, \phi) \end{array} \right.$$

➔  $U_{\nu,\mu}(R) = \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(kR)$

➤ Expansion coefficients  $\dot{u}_{\nu,\mu}$  are estimated as

$$\hat{\dot{u}}_{\nu,\mu} = \frac{1}{\sqrt{4\pi} j_{\nu}(kR)} U_{\nu,\mu}(R)$$

➔ Incomputable when  $j_{\nu}(kR) = 0$  !  
(forbidden frequency problem)





# How to avoid forbidden frequency problem?

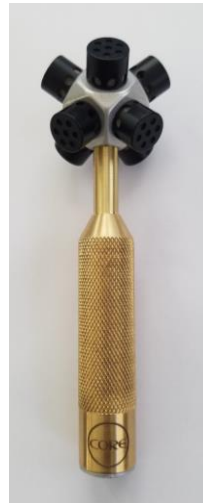
- Several established techniques for avoiding forbidden frequency problem
  1. Mics mounted on rigid spherical baffle
  2. Array of directional mics (e.g., unidirectional mics)
  3. Two (or more) layers of spherical mic array

1.



mh acoustics  
em32 Eigenmike®

2.



Core Sound  
OctoMic™

3.



[Jin+ IEEE/ACM TASLP 2014]

# Estimation by rigid spherical mic array

- Sound field scattered by rigid spherical baffle of radius  $R$

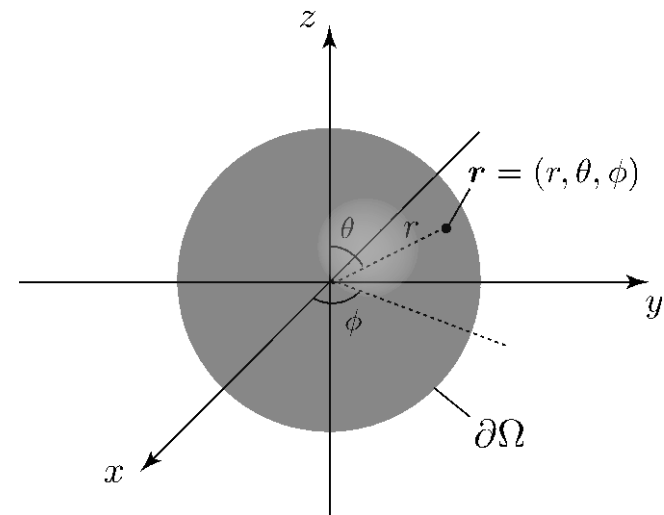
$$\begin{cases} (\nabla^2 + k^2)u(\mathbf{r}) = 0 & \text{in } \mathbb{R}^3 \setminus \Omega \\ \left. \frac{\partial u(\mathbf{r})}{\partial r} \right|_{r=R} = 0 & \text{on } \partial\Omega \end{cases}$$

- Total sound field is represented by sum of incident and scattered fields

$$u(\mathbf{r}) = u_{\text{inc}}(\mathbf{r}) + u_{\text{sct}}(\mathbf{r})$$

Incident field

Scattered field



# Estimation by rigid spherical mic array

- Incident and scattered fields can be expanded by interior and exterior spherical wavefunctions, respectively

$$u_{\text{inc}}(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\text{inc},\nu,\mu} \sqrt{4\pi} j_{\nu}(kr) Y_{\nu,\mu}(\theta, \phi)$$

$$u_{\text{sct}}(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\text{sct},\nu,\mu} \sqrt{4\pi} h_{\nu}(kr) Y_{\nu,\mu}(\theta, \phi)$$

- From the boundary condition on  $\partial\Omega$

$$\begin{aligned} \left. \frac{\partial u(\mathbf{r})}{\partial r} \right|_{r=R} &= \left. \frac{\partial}{\partial r} (u_{\text{inc}}(\mathbf{r}) + u_{\text{sct}}(\mathbf{r})) \right|_{r=R} \\ &= \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \sqrt{4\pi} k [\dot{u}_{\text{inc},\nu,\mu} j'_{\nu}(kR) + \dot{u}_{\text{sct},\nu,\mu} h'_{\nu}(kR)] Y_{\nu,\mu}(\theta, \phi) \\ &= 0 \end{aligned}$$

$$\longrightarrow \dot{u}_{\text{sct},\nu,\mu} = -\frac{j'_{\nu}(kR)}{h'_{\nu}(kR)} \dot{u}_{\text{inc},\nu,\mu}$$

Relationship between incident and scattered fields

# Estimation by rigid spherical mic array

- Total sound field is represented only by interior expansion coefficients

$$u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\text{inc},\nu,\mu} \sqrt{4\pi} \left[ j_{\nu}(kr) - \frac{j'_{\nu}(kR)}{h'_{\nu}(kR)} h_{\nu}(kr) \right] Y_{\nu,\mu}(\theta, \phi)$$

- Expansion coeffs of incident field  $\dot{u}_{\text{inc},\nu,\mu}$  (i.e., sound field without rigid baffle) is represented by using spherical harmonic coeffs on  $\partial\Omega$

$$\left\{ \begin{array}{l} u(R, \theta, \phi) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} U_{\nu,\mu}(R) Y_{\nu,\mu}(\theta, \phi) \\ u(R, \theta, \phi) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\text{inc},\nu,\mu} \sqrt{4\pi} \left[ j_{\nu}(kR) - \frac{j'_{\nu}(kR)}{h'_{\nu}(kR)} h_{\nu}(kR) \right] Y_{\nu,\mu}(\theta, \phi) \end{array} \right.$$

$$\Rightarrow \dot{u}_{\text{inc},\nu,\mu} = \frac{1}{\sqrt{4\pi} \left[ j_{\nu}(kR) - \frac{j'_{\nu}(kR)}{h'_{\nu}(kR)} h_{\nu}(kR) \right]} U_{\nu,\mu}(R)$$

# Estimation by rigid spherical mic array

[Poletti 2005]

- Desired expansion coeffs are estimated as

$$\begin{aligned}\hat{u}_{\nu,\mu} &= \frac{1}{\sqrt{4\pi} \left[ j_\nu(kR) - \frac{j'_\nu(kR)}{h'_\nu(kR)} h_\nu(kR) \right]} U_{\nu,\mu}(R) \\ &= \frac{h'_\nu(kR)}{\sqrt{4\pi} [j_\nu(kR)h'_\nu(kR) - j'_\nu(kR)h_\nu(kR)]} U_{\nu,\mu}(R) \\ &= -\frac{jk^2 R^2}{\sqrt{2\pi}} h'_\nu(kR) U_{\nu,\mu}(R)\end{aligned}$$

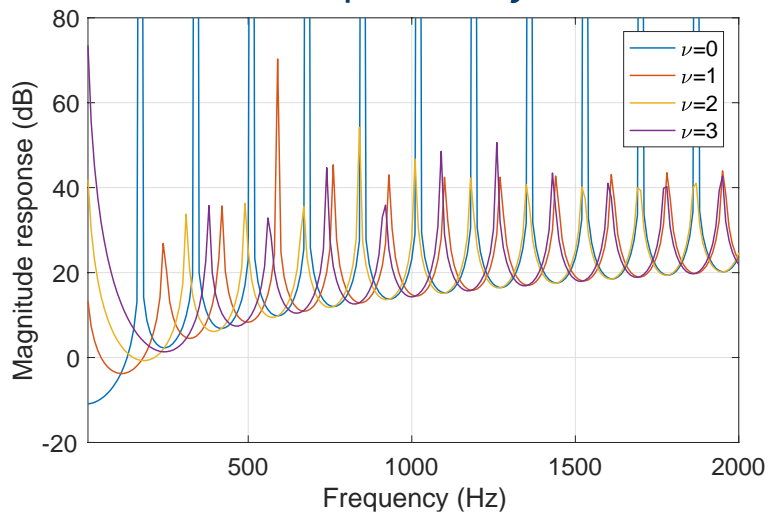
Wronskian relation:

$$j_\nu(z)h'_\nu(z) - j'_\nu(z)h_\nu(z) = \frac{j}{z^2}$$

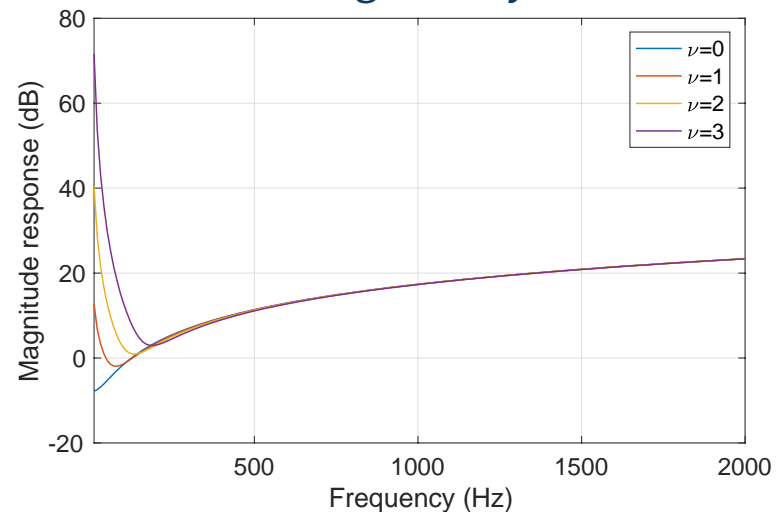
More robust than open spherical mic array

- Comparison of array responses

Open array



Rigid array



# Estimation by spherical array of directional mics

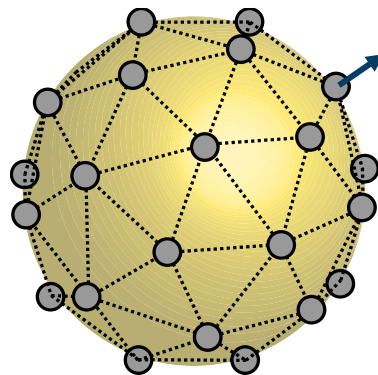
- Suppose that unidirectional mics are directed outward on  $\partial\Omega$
- Observation  $s_m$  can be modeled as

$$s_m = \alpha u(R, \theta_m, \phi_m) + (1 - \alpha) \frac{1}{jk} \frac{\partial u(r, \theta_m, \phi_m)}{\partial r} \Big|_{r=R}$$

where  $\alpha \in [0, 1)$  is constant

- By using spherical wavefunction expansion,

$$s_m = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \sqrt{4\pi} [\alpha j_{\nu}(kR) - j(1 - \alpha)j'_{\nu}(kR)] \dot{u}_{\nu,\mu} Y_{\nu,\mu}(\theta_m, \phi_m)$$



Each unidirectional mic is directed outward

# Estimation by spherical array of directional mics

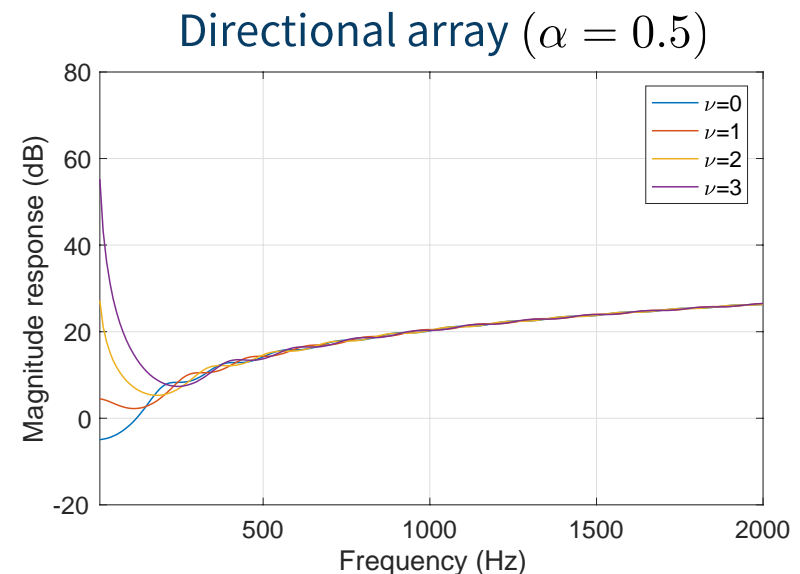
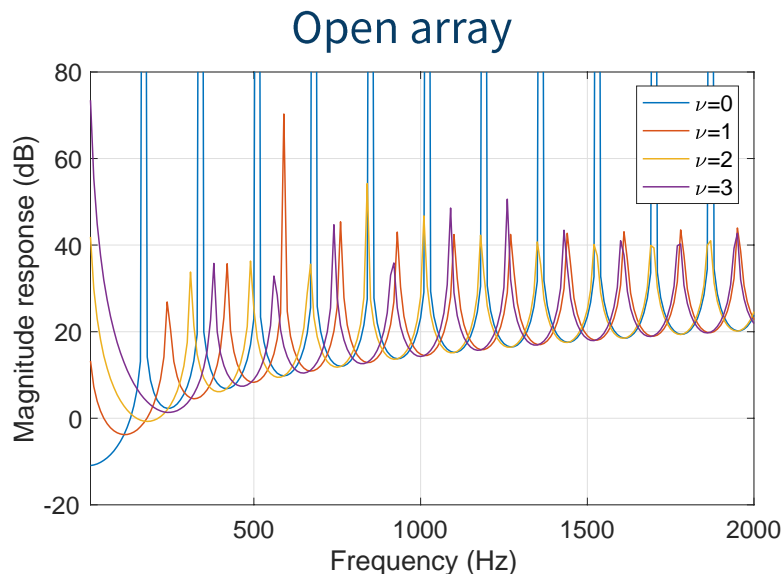
[Poletti 2005]

- Desired expansion coeffs are estimated as

$$\hat{u}_{\nu,\mu} = \frac{1}{\sqrt{4\pi} [\alpha j_{\nu}(kR) - j(1 - \alpha)j'_{\nu}(kR)]} U_{\nu,\mu}(R)$$

More robust than omnidirectional spherical mic array

- Comparison of array response



# Sampling on sphere

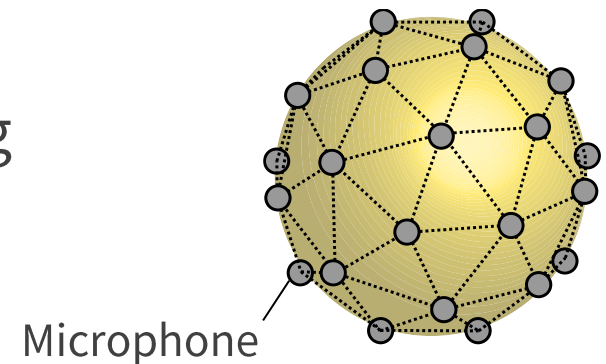
Integral-equation-based methods rely on computation of spherical harmonic coeffs on sphere by discrete set of mics

$$U_{\nu,\mu}(R) \approx \sum_{m=1}^M w_m s_m Y_{\nu,\mu}(\theta_m, \phi_m)^*$$

Sampling weight

Observation

- Several sampling schemes on spherical surface [Rafaely 2015]
  - Equal-angle sampling
  - Gaussian sampling
  - Uniform / Nearly uniform sampling





# Conclusion

- Integral-equation-based sound field estimation
  - Stable computation and useful for analyzing properties because of analytical formulation of estimator
  - Forbidden frequency problem for closed region of interest, but there exist several established methods for avoiding it
  - Applicable only to simple array geometry, e.g., sphere, plane, and cylinder, to derive analytical formulation
  - Similar formulation can be derived for linear and circular arrays, but some approximations are necessary for 2D arrays [Koyama+ 2013, 2014, 2016]

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May 22, 2022

# Sound Field Estimation: Recent Advances and Applications

— Section 3 —

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<sup>2</sup>Tokyo Metropolitan University



## 1. Preliminaries on acoustics

1. Wave equation and Helmholtz equation
2. Representations of acoustic field

## 2. Integral-equation-based sound field estimation

1. Problem formulation
2. Sound field estimation with spherical array
3. Methods to avoid forbidden frequency problem

## 3. Least-squares-based sound field estimation

1. Basic framework
2. Infinite-dimensional extension
3. Other extensions and related works

## 4. Applications

1. Spatial audio reproduction by headphones
2. Spatial audio reproduction by loudspeakers
3. Spatial active noise control

## ■ Limitation of integral-equation-based method

- ▶ Simple array geometry (e.g., sphere, plane)
- ▶ Simple microphone directivity (e.g., omnidirectional, bidirectional)



**Available**



**Unavailable**



**More flexible method is desired.**

## ■ Least-squares-based sound field estimation

[Laborie+, 2003], [Poletti, 2005], etc.

- ▶ Applicable to arbitrary array geometry and microphone directivity
- ▶ Based on decomposition of sound field into basis functions



**Available**



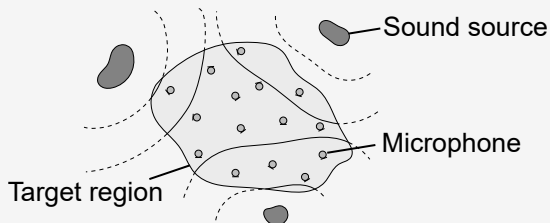
**Available**

## 1. Basic framework

## 2. Infinite-dimensional extension

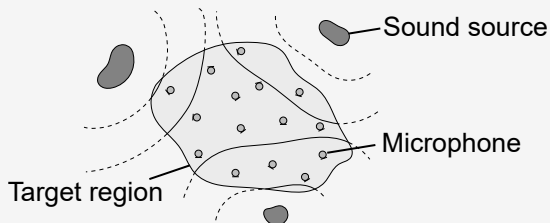
## 3. Other extensions and related works





## ■ Assumption

- ▶ Positions and directivities of microphones are given.
- ▶ Target region  $\Omega$  is simply-connected and source-free.



## ■ Objective (P1)

- ▶ To estimate sound field  $u(\mathbf{r})$  ( $\mathbf{r} \in \Omega$ ) from signals  $\{s_m\}_{m=1}^M$  observed by  $M$  microphones

## ■ Four steps in least-squares-based method

- ▷ Step 1: decomposition of sound field
  - By spherical wavefunctions or plane wave functions
- ▷ Step 2: formulation of observation model
  - Based on microphone position and directivity
- ▷ Step 3: formulation of optimization problem
  - As regularized least squares
- ▷ Step 4: derivation of optimal solution
  - In closed form

## ■ Step 1/4: decomposition of sound field

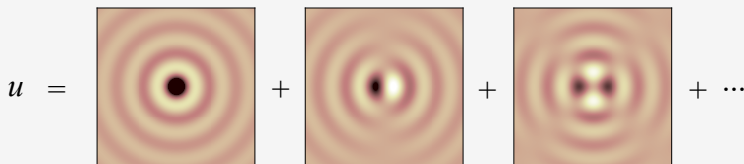
$$u(\mathbf{r}) \approx \sum_n \underbrace{a_n}_{\text{expansion coefficient}} \underbrace{\psi_n(\mathbf{r})}_{\text{basis function}}$$

- ▷ Examples of basis function
  - Spherical wavefunction [Poletti, 2005]
  - Plane wave function [Chardon+, 2012]

## ■ Step 1/4: decomposition of sound field

- ▷ Expansion by **spherical wavefunctions** [Laborie+, 2003]

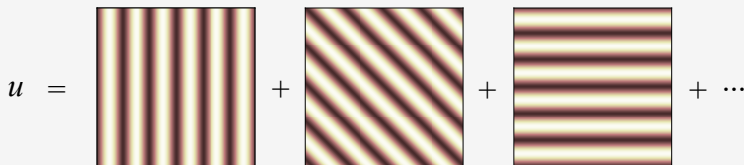
$$u(\mathbf{r}) \approx \sum_{\nu=0}^N \sum_{\mu=-\nu}^{\nu} \underbrace{\dot{u}_{\nu,\mu}}_{\text{expansion coefficient}} \underbrace{\sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)}_{\text{spherical wavefunction}}$$



## ■ Step 1/4: decomposition of sound field

- ▷ Expansion by **plane wave functions** [Chardon+, 2012]

$$u(\mathbf{r}) \approx \sum_{n=1}^N \underbrace{\tilde{u}_n}_{\text{expansion coefficient}} \underbrace{\exp(-jk\mathbf{x}_n \cdot \mathbf{r})}_{\text{plane wave function}}$$



## ■ Step 2/4: formulation of observation model

- ▷ Decomposition of sound field

$$u(\mathbf{r}) \approx \sum_n \underbrace{a_n}_{\text{expansion coefficient}} \underbrace{\psi_n(\mathbf{r})}_{\text{basis function}}$$



- ▷ Observation by  $m$ th microphone (superposition principle)

$$\underbrace{s_m}_{\text{observed signal}} = \sum_n a_n \underbrace{c_{m,n}}_{\text{response to } \psi_n} + \underbrace{\epsilon_m}_{\text{sensor noise}}$$

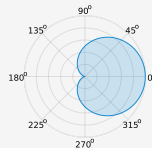
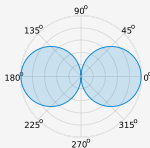
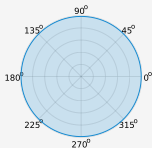
## ■ Step 2/4: formulation of observation model

- ▷ Observation by  $m$ th microphone

$$s_m = \sum_n a_n c_{m,n} + \epsilon_m$$

observed signal response to  $\psi_n$  sensor noise

- ▷  $c_{m,n}$ : determined by microphone's position and directivity
  - See [Laborie+, 2003] for detail.





## ■ Step 2/4: formulation of observation model

- ▷ Observation by  $m$ th microphone

$$s_m = \sum_n a_n c_{m,n} + \epsilon_m$$

observed signal response to  $\psi_n$  sensor noise



- ▷ Matrix-vector representation

$$s = C a + \epsilon$$

to be estimated

## ■ Step 3/4: formulation of optimization problem

$$\underset{\mathbf{a}}{\text{minimize}} \quad \mathcal{J}(\mathbf{a}) = \underbrace{\|\mathbf{C}\mathbf{a} - \mathbf{s}\|_2^2}_{\text{loss term}} + \underbrace{\lambda\|\mathbf{a}\|_2^2}_{\text{regularization term}}$$

- ▷ Minimization of loss term  
➡ to fit with observation
- ▷ Minimization of regularization term  
➡ to avoid overfitting

**Formulated as regularized least squares**

## ■ Step 4/4: derivation of optimal solution

- ▷ Objective function

$$\mathcal{J}(\mathbf{a}) = \|\mathbf{C}\mathbf{a} - \mathbf{s}\|_2^2 + \lambda\|\mathbf{a}\|_2^2$$

↓ minimization

- ▷ Optimal solution

$$\hat{\mathbf{a}} = \mathbf{C}^H(\mathbf{C}\mathbf{C}^H + \lambda\mathbf{I})^{-1}\mathbf{s}$$

- ▷ **Estimated sound field**

$$\hat{u}(\mathbf{r}) = \sum_n \underbrace{\hat{a}_n}_{\text{estimated coefficient}} \underbrace{\psi_n(\mathbf{r})}_{\text{basis function}}$$

estimated coefficient    basis function

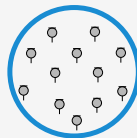
## ■ Applicability in general cases

- ▷ No constraints on microphone positions and directivities
- ▷ No necessity to define "boundary" of array

Integral-equation-based method

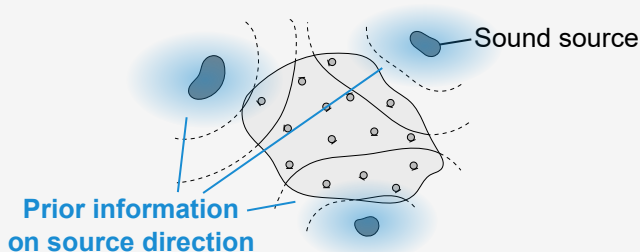


Least-squares-based method



## ■ Necessity and availability of regularization

- ▷ **Numerical instability** in case of insufficient regularization
- ▷ **Performance improvement** by exploiting prior information (will be described later) [Ueno+, 2021]



1. Basic framework

**2. Infinite-dimensional extension**

3. Other extensions and related works

## ■ Limitation of finite-dimensional decomposition of sound field

- ▷ **Necessity of parameter setting** (in an empirical manner)
  - Number of basis functions
  - Position of expansion center (spherical wavefunction)
  - Direction of  $xyz$ -axes (plane wave function)



**Performance degradation for inappropriate parameters**

## ■ Infinite-dimensional extension [Ueno+, 2018], etc.

- ▷ No necessity of parameter setting
  - Number of basis functions
    - ➡ infinite dimensions
  - Position of expansion center (spherical wavefunction)
    - ➡ translation invariant
  - Direction of  $xyz$ -axes (plane wave function)
    - ➡ rotation invariant



## ■ Four steps in infinite-dimensional extension

- ▷ Step 1: infinite-dimensional representation of sound field
  - As vector in Hilbert space
- ▷ Step 2: formulation of observation model
  - Based on microphone position and directivity
- ▷ Step 3: formulation of optimization problem
  - As regularized least squares
- ▷ Step 4: derivation of optimal solution
  - In closed form

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▶ Expansion by spherical wavefunction

$$u(\mathbf{r}) \approx \sum_{\nu=0}^N \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)$$

 **Infinite-dimensional extension**

$$u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)$$

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▷ Expansion by spherical wavefunction

$$u(\mathbf{r}) \approx \sum_{\nu=1}^N \tilde{u}_\nu \exp(-jk\mathbf{x}_\nu \cdot \mathbf{r})$$

↓ Infinite-dimensional extension

$$u(\mathbf{r}) = \int_{\mathbf{x} \in \mathbb{S}_2} \tilde{u}(\mathbf{x}) \exp(-jk\mathbf{x} \cdot \mathbf{r}) d\chi$$

- $\int_{\mathbf{x} \in \mathbb{S}_2} d\chi$ : spherical integral

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▶ Equivalence of two representations

$$\dot{u}_{\nu,\mu} = \frac{\sqrt{4\pi}}{j^\nu} \int_{\mathbf{x} \in \mathbb{S}_2} \tilde{u}(\mathbf{x}) Y_{\nu,\mu}(\mathbf{x})^* d\chi$$

 spherical harmonic expansion

$$\tilde{u}(\mathbf{x}) = \frac{j^\nu}{\sqrt{4\pi}} \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} Y_{\nu,\mu}(\mathbf{x})$$

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▶ Norm on sound field

$$\begin{aligned}\|u\|_{\mathcal{H}} &= \left( \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} |\dot{u}_{\nu,\mu}|^2 \right)^{\frac{1}{2}} \\ &= \left( 4\pi \int_{\mathbf{x} \in \mathbb{S}_2} |\tilde{u}(\mathbf{x})|^2 d\chi \right)^{\frac{1}{2}}\end{aligned}$$

- rotation/translation invariant

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▶ Hilbert space (set of sound fields)

$$\mathcal{H} = \left\{ u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\nu,\mu} \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|) \mid \right.$$

$$\left. \|u\|_{\mathcal{H}} = \left( \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} |\dot{u}_{\nu,\mu}|^2 \right)^{\frac{1}{2}} < \infty \right\}$$

$$= \left\{ u(\mathbf{r}) = \int_{\mathbf{x} \in \mathbb{S}_2} \tilde{u}(\mathbf{x}) \exp(-jk\mathbf{x} \cdot \mathbf{r}) d\chi \mid \right.$$

$$\left. \|u\|_{\mathcal{H}} = \left( 4\pi \int_{\mathbf{x} \in \mathbb{S}_2} |\tilde{u}(\mathbf{x})|^2 d\chi \right)^{\frac{1}{2}} < \infty \right\}$$

## ■ Step 1/4: infinite-dimensional representation of sound field

- ▷ Representation capability of  $\mathcal{H}$ 
  - Any solution of Helmholtz equation in  $\Omega$  can be approximated arbitrarily by functions in  $\mathcal{H}$  in sense of uniform convergence on compact sets. [Ueno+, 2021]



Sufficient representation capability  
without any parameter

## ■ Step 2/4: formulation of observation model

- ▷ Observation by  $m$ th microphone

$$\underbrace{s_m}_{\text{observed signal}} = \underbrace{\mathcal{F}_m}_{\text{linear functional}} u + \underbrace{\epsilon_m}_{\text{sensor noise}}$$

- ▷  $\mathcal{F}_m$ : determined by microphone's **position** and **directivity**

$$\mathcal{F}_m u = \int_{\mathbf{x} \in \mathbb{S}_2} \tilde{u}(\mathbf{x}) \exp(-jk \mathbf{x} \cdot \underbrace{\mathbf{r}_m}_{\text{position}}) \underbrace{\gamma_m(\mathbf{x})}_{\text{directivity}} d\chi$$

- See [Ueno+, 2021] for detail.



## ■ Step 3/4: formulation of optimization problem

$$\underset{u \in \mathcal{H}}{\text{minimize}} \quad \mathcal{J}(u) = \underbrace{\sum_{m=1}^M \frac{1}{\sigma_m^2} |\mathcal{F}_m u - s_m|^2}_{\text{loss term}} + \underbrace{\lambda \|u\|_{\mathcal{H}}^2}_{\text{regularization term}}$$

**Formulated as regularized least squares  
in infinite-dimensional Hilbert space  $\mathcal{H}$**



**How to solve?**

## ■ Step 4/4: derivation of optimal solution

- ▷ Objective function

$$\mathcal{J}(u) = \sum_{m=1}^M \frac{1}{\sigma_m^2} | \underbrace{\mathcal{F}_m u}_{\text{linear functional}} - s_m |^2 + \lambda \|u\|_{\mathcal{H}}^2$$

↓ reformulation

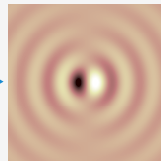
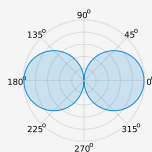
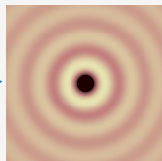
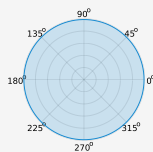
$$\mathcal{J}(u) = \sum_{m=1}^M \frac{1}{\sigma_m^2} | \underbrace{\langle v_m, u \rangle_{\mathcal{H}}}_{\text{inner product}} - s_m |^2 + \lambda \|u\|_{\mathcal{H}}^2$$

## ■ Step 4/4: derivation of optimal solution

- ▷  $v_m$ : determined by microphone's **position** and **directivity**

$$v_m(\mathbf{r}) = \frac{1}{4\pi} \int_{\mathbf{x} \in \mathbb{S}_2} \underbrace{\gamma_m(\mathbf{x})}_{\text{directivity}} \exp(-jk\mathbf{x} \cdot (\mathbf{r} - \underbrace{\mathbf{r}_m}_{\text{position}})) d\chi$$

- Observation  $\mathcal{F}_m$   $\longleftrightarrow$  sound field  $v_m$



## ■ Step 4/4: derivation of optimal solution

- ▷  $v_m$ : calculated in closed form for finite-order directivity
  - e.g., omnidirectional, bidirectional, cardioid

$$\gamma_m(\mathbf{x})^* = \sum_{\nu=0}^{N_m} \sum_{\mu=-\nu}^{\nu} \underbrace{c_{m,\nu,\mu}}_{\text{harmonic coefficient of directivity}} Y_{\nu,\mu}(\mathbf{x})$$



$$v_m(\mathbf{r}) = \sum_{\nu,\mu}^{N_m} \frac{1}{j^\nu} c_{m,\nu,\mu} j_\nu(k\|\mathbf{r} - \mathbf{r}_m\|) Y_{\nu,\mu} \left( \frac{\mathbf{r} - \mathbf{r}_m}{\|\mathbf{r} - \mathbf{r}_m\|} \right)$$

## ■ Step 4/4: derivation of optimal solution

- ▷ Objective function

$$\mathcal{J}(u) = \sum_{m=1}^M \frac{1}{\sigma_m^2} |\langle v_m, u \rangle_{\mathcal{H}} - s_m|^2 + \lambda \|u\|_{\mathcal{H}}^2$$

↓ **representer theorem**

- ▷ Optimal solution

$$\hat{u}(\mathbf{r}) = \sum_{m=1}^M \hat{\alpha}_m v_m(\mathbf{r})$$

to be determined

## ■ Step 4/4: derivation of optimal solution

### ▷ Estimated sound field

$$\hat{u}(\mathbf{r}) = \sum_{m=1}^M \hat{\alpha}_m v_m(\mathbf{r})$$

### ▷ Optimal coefficient

$$\hat{\alpha} = \left( \underbrace{\mathbf{K}} + \lambda \underbrace{\Sigma} \right)^{-1} \mathbf{s}$$

$$= \begin{bmatrix} \langle v_1, v_1 \rangle_{\mathcal{H}} & \cdots & \langle v_1, v_M \rangle_{\mathcal{H}} \\ \vdots & \ddots & \vdots \\ \langle v_M, v_1 \rangle_{\mathcal{H}} & \cdots & \langle v_M, v_M \rangle_{\mathcal{H}} \end{bmatrix} = \text{diag}(\sigma_1^2, \dots, \sigma_M^2)$$

## ■ Step 4/4: derivation of optimal solution

### ▷ Estimated sound field

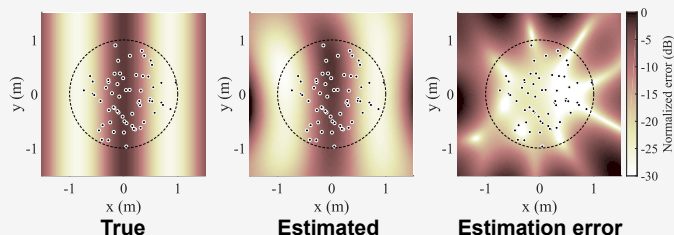
$$\hat{u}(\mathbf{r}) = \sum_{m=1}^M \hat{\alpha}_m v_m(\mathbf{r})$$

### ▷ Main points

- No necessity to set parameters for finite-dimensional decomposition (e.g., truncation order and expansion center)
- Closed-form solution ➡ **easy to implement**

## ■ Sound field estimation with irregularly distributed microphones

- ▶ Experimental results using simulated data [Ueno+, 2019]
  - Black dots denote microphone positions.

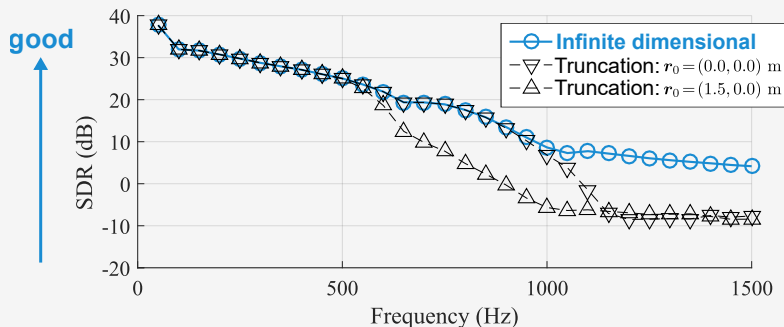


Applicable to arbitrary array geometry



## ■ Finite- vs. infinite-dimensional modeling

- ▶ Experimental results using simulated data [Ueno+, 2018]
  - Estimation of plane wave field using 63 microphones



■ In case of pressure microphones  
 (= interpolation problem of sound field)

- ▷ Estimated sound field

$$\hat{u}(\mathbf{r}) = \sum_{m=1}^M \hat{\alpha}_m \underbrace{\kappa(\mathbf{r}, \mathbf{r}_m)}_{= j_0(k\|\mathbf{r} - \mathbf{r}_m\|)}$$

$$\hat{\boldsymbol{\alpha}} = \left( \underbrace{\mathbf{K}}_{\substack{\text{kernel} \\ \text{matrix}}} + \lambda \boldsymbol{\Sigma} \right)^{-1} \mathbf{s}$$

$$= \begin{bmatrix} \kappa(\mathbf{r}_1, \mathbf{r}_1) & \cdots & \kappa(\mathbf{r}_1, \mathbf{r}_M) \\ \vdots & \ddots & \vdots \\ \kappa(\mathbf{r}_M, \mathbf{r}_1) & \cdots & \kappa(\mathbf{r}_M, \mathbf{r}_M) \end{bmatrix}$$

## ■ In case of pressure microphones (= **interpolation problem** of sound field)

- ▷ Equivalent to **kernel ridge regression** with kernel function

$$\kappa(\mathbf{r}, \mathbf{r}') = j_0(k\|\mathbf{r} - \mathbf{r}'\|) \text{ [Ueno+, 2018]}$$



**Interpreted as kernel ridge regression  
with constraint of Helmholtz equation**

- ▷ Demonstration with real data will be shown in Section 4.

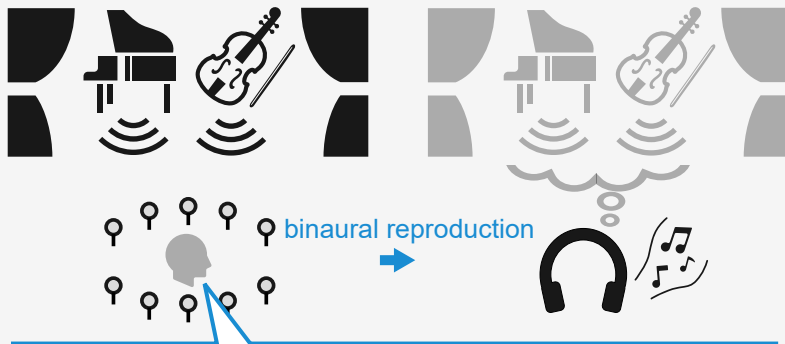
1. Basic framework

2. Infinite-dimensional extension

**3. Other extensions and related works**

## ■ Harmonic analysis of sound field

- ▶ e.g., sound field reproduction by loudspeakers [Ueno+, 2019] or headphones [Iijima+, 2021]



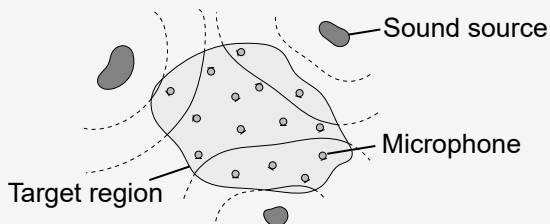
**Spatial information around listening position is required.**

## ■ Harmonic analysis of sound field

- ▷ Spherical wavefunction expansion at listening position  $\mathbf{r}_0$

$$u(\mathbf{r}) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \underbrace{\dot{u}_{\nu,\mu}(\mathbf{r}_0)}_{\text{spatial information around } \mathbf{r}_0} \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}-\mathbf{r}_0\|) Y_{\nu,\mu}\left(\frac{\mathbf{r}-\mathbf{r}_0}{\|\mathbf{r}-\mathbf{r}_0\|}\right)$$

- ▷ For arbitrary listening position
  - ➡ Estimation of  $\dot{u}_{\nu,\mu}(\mathbf{r}_0)$  at arbitrary  $\mathbf{r}_0$  is required.



### ■ Objective (P3)

- ▶ To estimate expansion coefficient  $\hat{u}_{\nu,\mu}(\mathbf{r}_0)$  at arbitrary position  $\mathbf{r}_0 \in \Omega$  from signals  $\{s_m\}_{m=1}^M$  observed by  $M$  microphones

## ■ Translation of expansion coefficient

[Martin, 2006], [Samarasinghe+, 2014]

- ▷ Relationship between expansion coefficients at two different expansion center  $\mathbf{r}_0$  and  $\mathbf{r}'_0$

$$\dot{u}_{\nu,\mu}(\mathbf{r}'_0) = \sum_{\nu'=0}^{\infty} \sum_{\mu'=-\nu'}^{\nu'} \underbrace{T_{\nu,\mu}^{\nu',\mu'}(\mathbf{r}'_0 - \mathbf{r}_0)}_{\text{translation operator}} \dot{u}_{\nu',\mu'}(\mathbf{r}_0)$$



**Desired to avoid infinite sums in estimation**



## ■ Estimation of expansion coefficient at arbitrary expansion center [Ueno+, 2019]

$$\underbrace{\hat{\mathbf{u}}(\mathbf{r}_0)}_{\substack{\text{estimated coefficients} \\ (\infty \times 1 \text{ vector})}} = \underbrace{\mathbf{\Xi}(\mathbf{r}_0)}_{\substack{\text{coefficients of } v_1, \dots, v_M \\ (\infty \times M \text{ matrix})}} (\mathbf{K} + \lambda \mathbf{\Sigma})^{-1} \mathbf{s}$$

- ▶ No truncation in expansion of sound field or in translation of expansion coefficient

**Source code for Matlab is available at**

<https://codeocean.com/capsule/7630421>



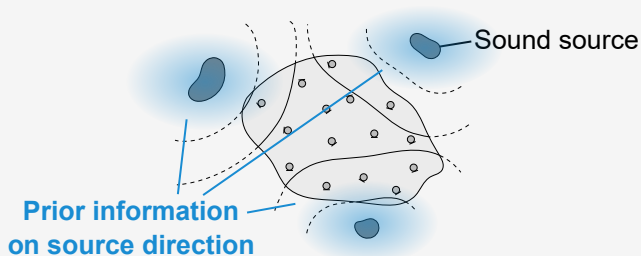
## ■ Regularization in sound field estimation

$$\underset{u \in \mathcal{H}}{\text{minimize}} \quad \mathcal{J}(u) = \sum_{m=1}^M \frac{1}{\sigma_m^2} |\mathcal{F}_m u - s_m|^2 + \underbrace{\lambda \|u\|_{\mathcal{H}}^2}_{\text{regularization term}}$$

- ▷ Design of regularization exploiting **prior information**
  - Likely to occur **➡ small norm**
  - Unlikely to occur **➡ large norm**

## ■ Sound field estimation exploiting prior information on source direction [Ueno+, 2021]

- ▶ Based on directional weighting for norm of sound field



## ■ Sound field estimation exploiting prior information on source direction [Ueno+, 2021]

- ▷ Norm of sound field

$$\|u\|_{\mathcal{H}}^2 = \int_{\mathbf{x} \in \mathbb{S}_2} \underbrace{\frac{|\tilde{u}(\mathbf{x})|^2}{w(\mathbf{x})}}_{\text{directional weighting}} d\chi$$

- Large  $w(\mathbf{x})$ 
  - ➔ small  $\|u\|_{\mathcal{H}}$  for sound field originating from direction  $\mathbf{x}$
- Small  $w(\mathbf{x})$ 
  - ➔ large  $\|u\|_{\mathcal{H}}$  for sound field originating from direction  $\mathbf{x}$

## ■ Sound field estimation exploiting prior information on source direction [Ueno+, 2021]

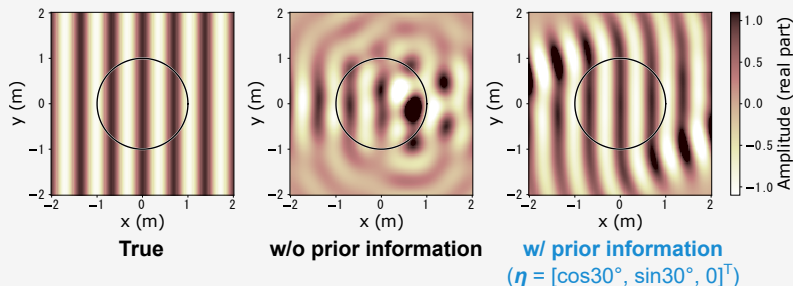
- ▷ Directional weighting based on prior information

$$w(\mathbf{x}) = \frac{1}{\underbrace{4\pi C(\beta)}_{\text{normalization constant}}} \exp(\underbrace{\beta \boldsymbol{\eta} \cdot \mathbf{x}}_{\text{prior source direction}})$$

- $\mathbf{x}$  close to  $\boldsymbol{\eta}$   $\rightarrow$  large  $w(\mathbf{x})$
- $\mathbf{x}$  away from  $\boldsymbol{\eta}$   $\rightarrow$  small  $w(\mathbf{x})$

## ■ Sound field estimation exploiting prior information on source direction [Ueno+, 2021]

### ▷ Numerical simulation

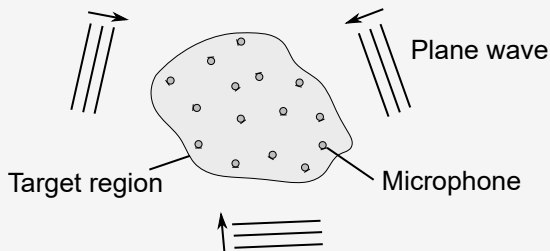


Performance improvement using prior information

## ■ Sparsity-based sound field estimation

[Chardon+, 2012], [Koyama+, 2019]

- ▶ Sparsity assumption for sound field
  - Sound field is originated from a small number of basis functions (e.g., plane waves and monopole fields).



## ■ Sparsity-based sound field estimation

[Chardon+, 2012], [Koyama+, 2019]

- ▶ Decomposition of sound field

$$u(\mathbf{r}) \approx \sum_n \underbrace{a_n}_{\text{expansion coefficient}} \underbrace{\psi_n(\mathbf{r})}_{\text{basis function}}$$

- ▶ Formulation

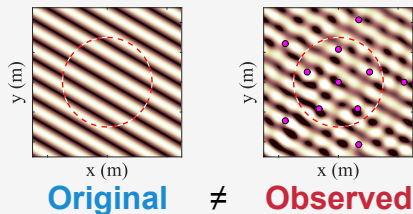
$$\underset{\mathbf{a}}{\text{minimize}} \mathcal{J}(\mathbf{a}) = \|\mathbf{C}\mathbf{a} - \mathbf{s}\|_2^2 + \underbrace{\lambda \|\mathbf{a}\|_p^p}_{\text{sparsity-inducing regularization } (p < 2)}$$

- Solved by various iterative algorithms



## ■ Scattering effect in sound field estimation

- ▷ Reflection, absorption, diffraction, etc.
  - Caused by physical existence of microphone array

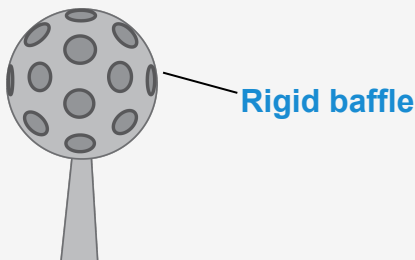


**Necessity to compensate scattering effect**

## ■ Microphone array mounted on spherical baffle

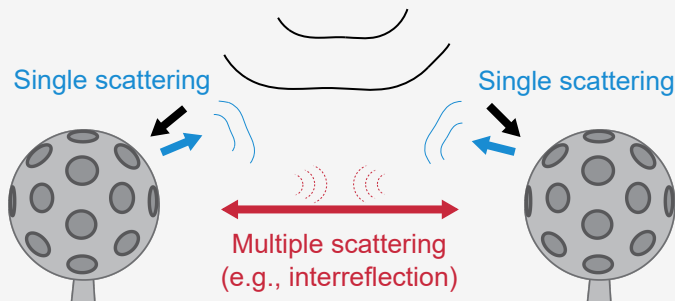
[Meyer+, 2002], [Abhayapala+, 2002]

- ▶ Based on single scattering problem
- ▶ Applicable for avoiding forbidden frequency problem (also described in Section 2)



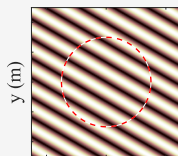
## ■ Scattering effect caused by multiple baffles

- ▷ Multiple scattering effect  
≠ superposition of each single scattering effect

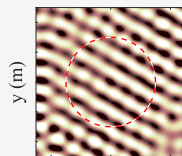


## ■ Sound field estimation considering multiple scattering effect [Nakanishi+, 2019], [Kaneko+, 2021]

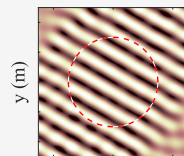
- ▷ Solving relationship between original and scattered sound fields using translation operator for expansion coefficients [Martin, 2006]



x (m)  
y (m)  
**True**



x (m)  
y (m)  
**w/o consideration  
of multiple scattering**



x (m)  
y (m)  
**w/ consideration  
of multiple scattering**

## ■ Least-squares-based sound field estimation

- ▶ Based on decomposition of sound field
  - Spherical wavefunctions or plane wave functions
- ▶ Infinite-dimensional extension
  - No necessity of parameter setting  
(expansion center, truncation order, etc.)
- ▶ Other extensions and related works
  - Harmonic analysis for arbitrary position
  - Use of prior information
  - Consideration of multiple scattering effect

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- N. Ueno, S. Koyama, and H. Saruwatari, "Sound field recording using distributed microphones based on harmonic analysis of infinite order," *IEEE Signal Process. Lett.*, 25(1), pp. 135–139, 2018.
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- N. Iijima, S. Koyama, and H. Saruwatari, "Binaural rendering from microphone array signals of arbitrary geometry," *J. Acoust. Soc. Am.*, 150(4), pp. 2479–2491, 2021.
- S. Kaneko and R. Duraiswami, "Multiple scattering ambisonics: Three-dimensional sound field estimation using interacting spheres," *JASA Express Lett.*, 1(8), 2021.
- T. Nishida, N. Ueno, S. Koyama, and H. Saruwatari, "Region-restricted sensor placement based on Gaussian process for sound field estimation," *IEEE Trans. Signal Process.*, 70, pp. 1718–1733, 2022.



# [T-5] Sound Field Estimation: Recent Advances and Applications – Section 4 –

Shoichi Koyama<sup>1</sup>, Natsuki Ueno<sup>2</sup>

<sup>1</sup>The University of Tokyo

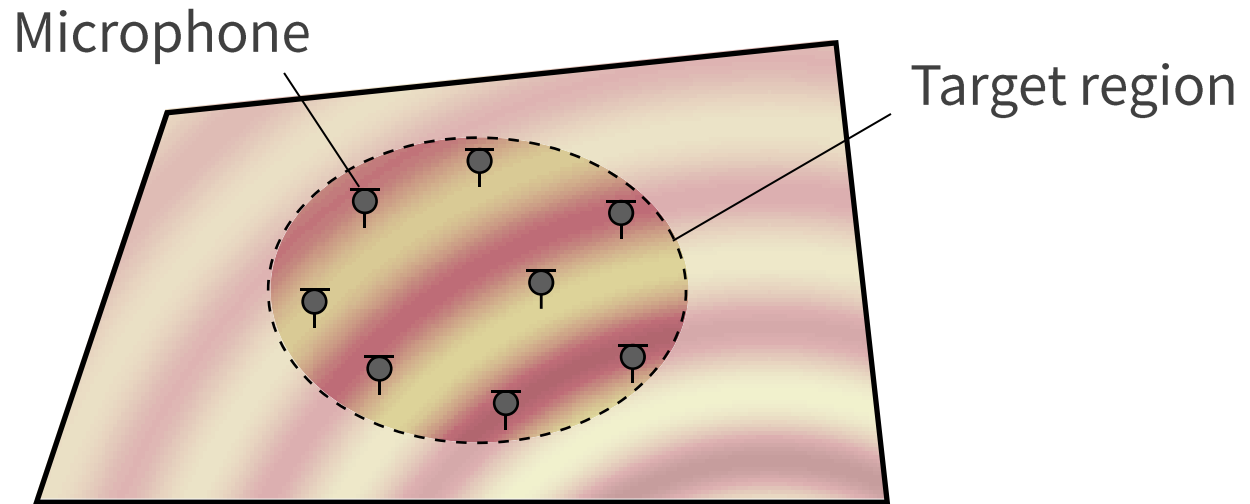
<sup>2</sup>Tokyo Metropolitan University



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  3. Other extensions and related works
4. Applications
  1. Spatial audio reproduction by headphones
  2. Spatial audio reproduction by loudspeakers
  3. Spatial active noise control

# Sound field estimation



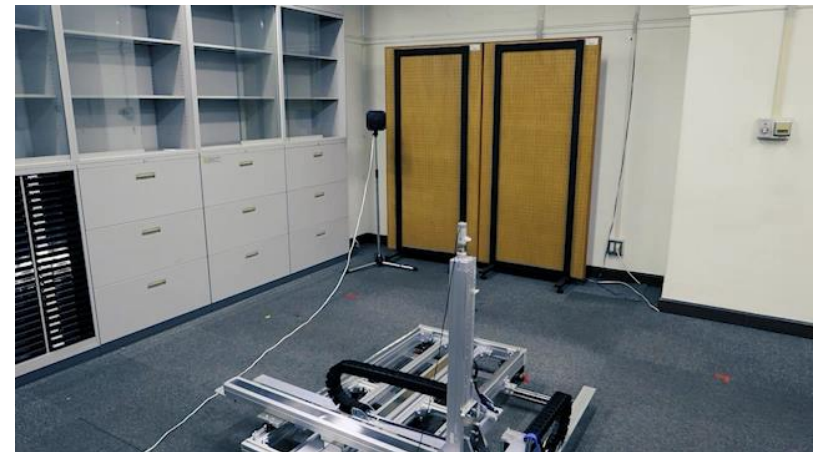
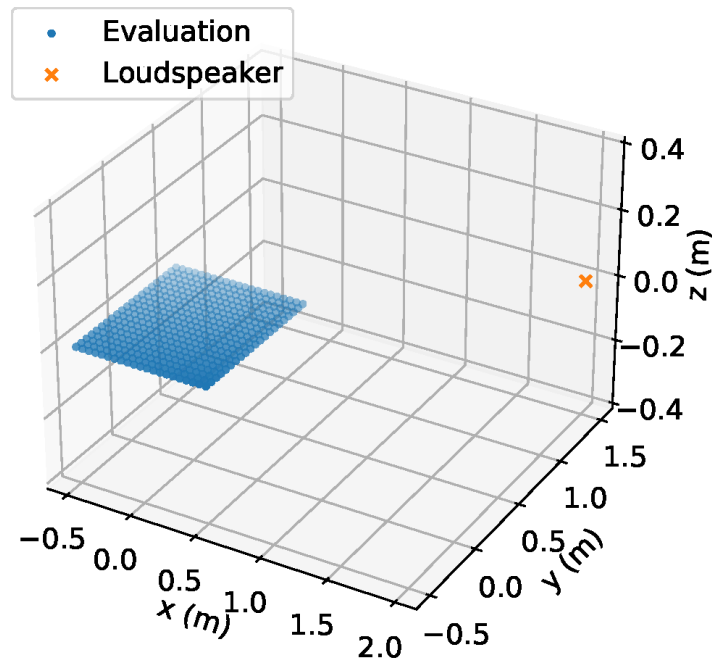
Estimating sound field inside target region using observations of multiple mics

**Kernel interpolation of sound field can be applied to estimate pressure distribution (P1) by distributed mics**

# Demo: Kernel interpolation of sound field

## ➤ Evaluation in real environment

- Impulse responses from single loudspeaker to 441 evaluation points on plane are taken from [MeshRIR dataset](#) [Koyama+ 2021]
- 18 mics are selected from evaluation points by sensor placement method proposed in [Nishida+ 2022]

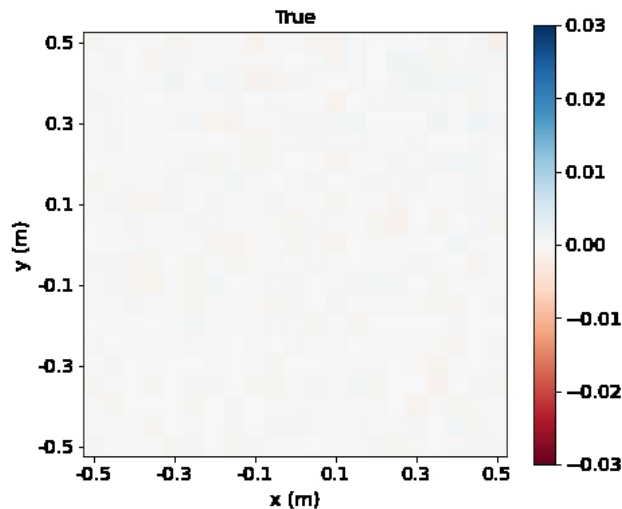


Impulse response measurement system

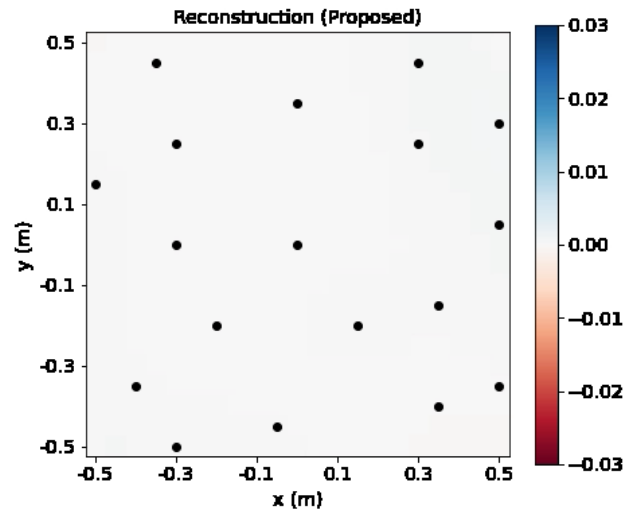
# Demo: Kernel interpolation of sound field

- Estimated pressure distribution
  - Source signal is lowpass-filtered pulse signal  $< 500\text{Hz}$
  - Compared with the method using Gaussian kernel

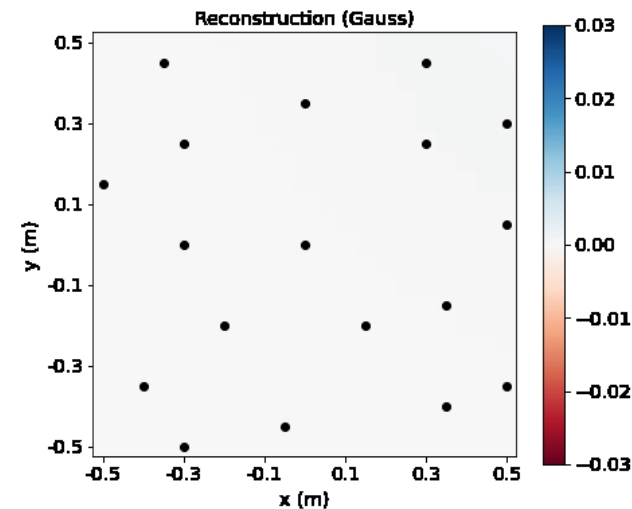
True



Proposed



Gaussian kernel



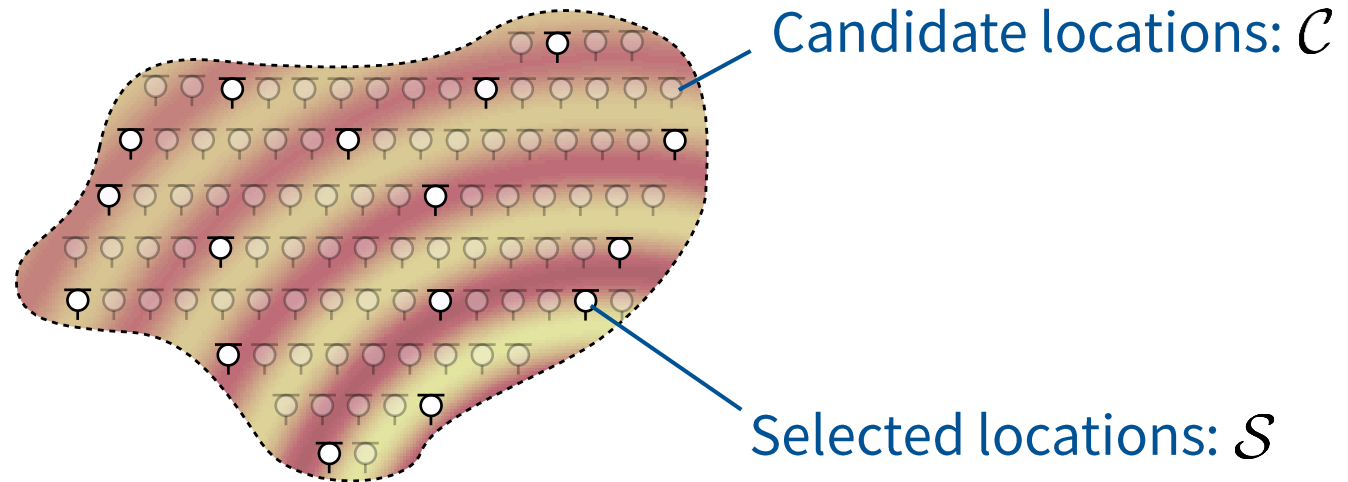
(Black dots indicate mic positions)

**High estimation accuracy is achieved  
by constraint of Helmholtz eq**

# Sensor placement in sound field estimation

## How to optimize sensor placement in sound field estimation?

- Sensor placement problem
  - Discretize target region and set candidate locations
  - Select optimal placement from candidates



$$\underset{\mathcal{S} \subset \mathcal{C}}{\text{minimize}} \quad J(\mathcal{S}) \quad \text{or} \quad \underset{\mathcal{S} \subset \mathcal{C}}{\text{maximize}} \quad J(\mathcal{S})$$

# Sensor placement in sound field estimation

## How to optimize sensor placement in sound field estimation?

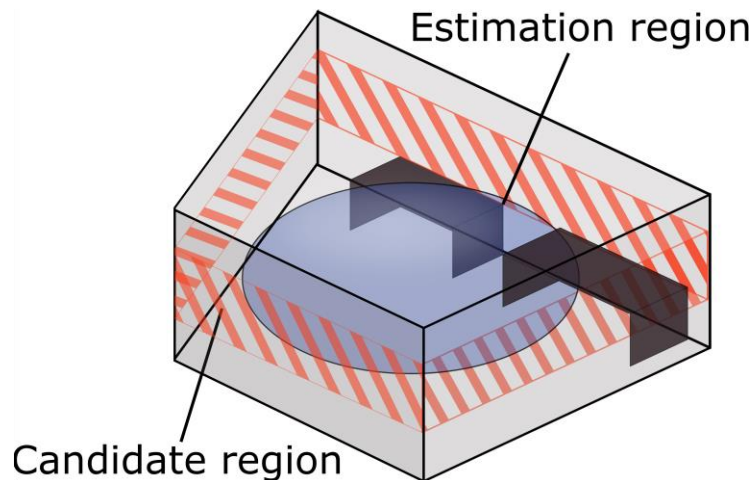
- Sensor placement problem
  - Discretize target region and set candidate locations
  - Select optimal placement from candidates
- ➡ Many sensor placement methods have been investigated in the context of machine learning and sensor network
- Optimization criteria
  - Measures on sensing matrix used in experimental design, e.g., sum of eigenvalues and log determinant
  - Information-theoretic measure, e.g., entropy and mutual information
- Algorithm
  - Greedy method, convex relaxation, heuristics

[Koyama+ 2020]

# Sensor placement in sound field estimation

## ➤ Our approach in [Nishida+ 2022]

- Modeling based on Gaussian process to employ kernel function for sound field interpolation
- Optimization criteria based on expected squared error of estimation
- Candidate and estimation regions can individually be set
- Greedy algorithm and mirror descent algorithm for solving it



**Useful to obtain optimal sensor placement  
for sound field estimation**



# Application of sound field estimation



VR/AR audio



Room acoustic analysis

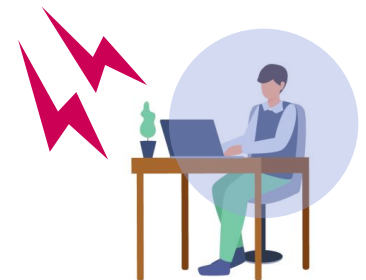
Signal enhancement

Basic Technologies of  
Sound Field  
Estimation



Local-field recording  
and reproduction

Active noise control



Visualization/auralization

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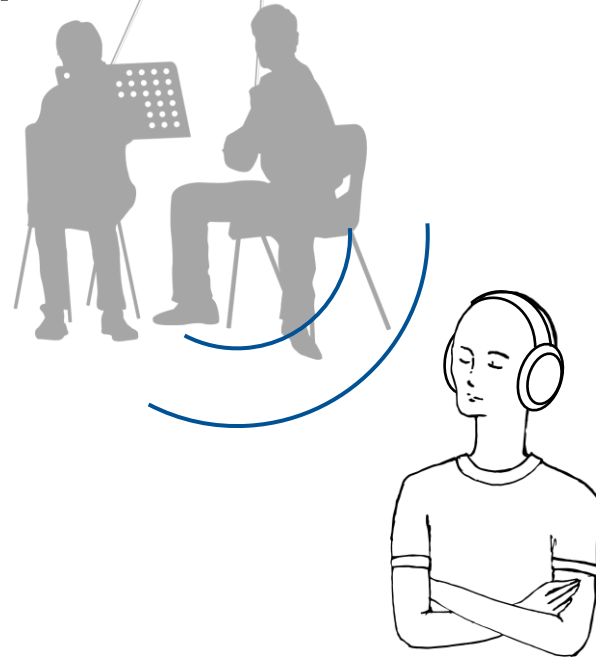
# Binaural reproduction

## Binaural reproduction from mic array recordings for VR audio

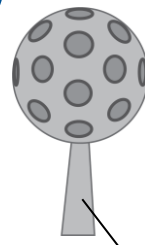
Recording



Reproduction



Binaural reproduction



Mic array

- Binaural reproduction in real world is difficult, compared to binaural synthesis in VR space
- Conventional spherical array processing requires large-scale system to achieve broad listening area

# Binaural reproduction

## Binaural reproduction from mic array recordings for VR audio

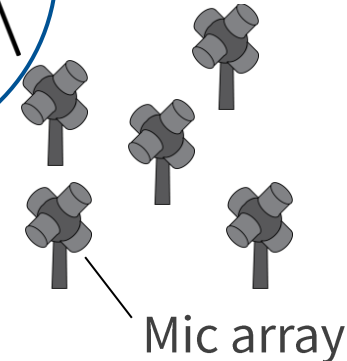
Recording



Reproduction



Binaural reproduction



- Binaural reproduction from recordings of multiple small arrays instead of single spherical array
- Broad listening area can be achieved by using flexible and scalable recording system

[Iijima+ JASA 2021]

# Binaural reproduction

## Binaural reproduction from mic array recordings for VR audio

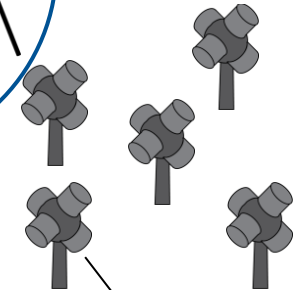
Recording



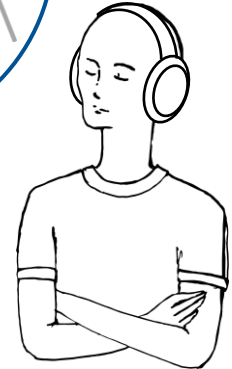
Reproduction



Binaural reproduction



Mic array



➤ Recording

- Sound field estimation based on infinite-dimensional harmonic analysis to estimate expansion coeffs (P3)

➤ Reproduction

- Binaural rendering from estimated expansion coeffs with compensation for loudspeaker distance in HRTF measurements

# Binaural reproduction

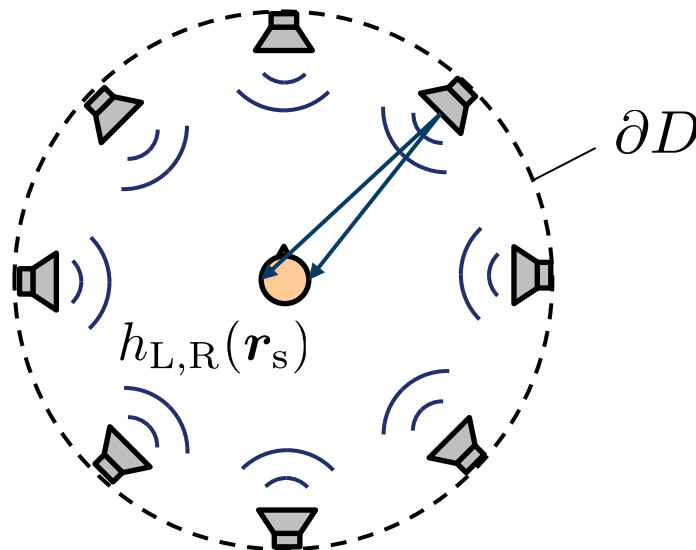
## Binaural rendering from estimated expansion coeffs

- HRTFs  $h_{L,R}(\mathbf{r}_s)$  are assumed to be transfer functions from point sources on spherical surface  $\partial D$  to two ears
- Sound field is represented by weighted integral of point sources on  $\partial D$  (single layer potential)

$$u(\mathbf{r}) = \int_{\partial D} w(\mathbf{r}_s) G(\mathbf{r} - \mathbf{r}_s) d\mathbf{r}_s \quad (\mathbf{r}_s = (R_s, \theta_s, \phi_s) \in \partial D)$$

Free-field Green's func

Weight



# Binaural reproduction

## Binaural rendering from estimated expansion coeffs

- Weight  $w(\mathbf{r}_s)$  can be related to expansion coeffs  $\dot{u}_{\nu,\mu}(\mathbf{r})$  by using

$$\begin{aligned} G(\mathbf{r} - \mathbf{r}_s) &= \frac{e^{jk\|\mathbf{r}-\mathbf{r}_s\|}}{4\pi\|\mathbf{r} - \mathbf{r}_s\|} \\ &= jk \sum_{\nu=0}^{\infty} j_{\nu}(kr)h_{\nu}(kR_s) \sum_{\mu=-\nu}^{\nu} Y_{\nu,\mu}(\theta, \phi)Y_{\nu,\mu}(\theta_s, \phi_s)^* \end{aligned}$$

and orthogonality of spherical harmonic functions as

$$w(\mathbf{r}_s) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \frac{\sqrt{4\pi j}}{kR_s^2 h_{\nu}(kR_s)} \dot{u}_{\nu,\mu}(\mathbf{r}) Y_{\nu,\mu}(\theta_s, \phi_s)$$

# Binaural reproduction

## Binaural rendering from estimated expansion coeffs

- Spherical harmonic coeffs of HRTFs  $h_{L,R}(\mathbf{r}_s)$ :

$$h_{L,R}(\mathbf{r}_s) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} H_{L,R,\nu,\mu} Y_{\nu,\mu}(\theta_s, \phi_s)^*$$

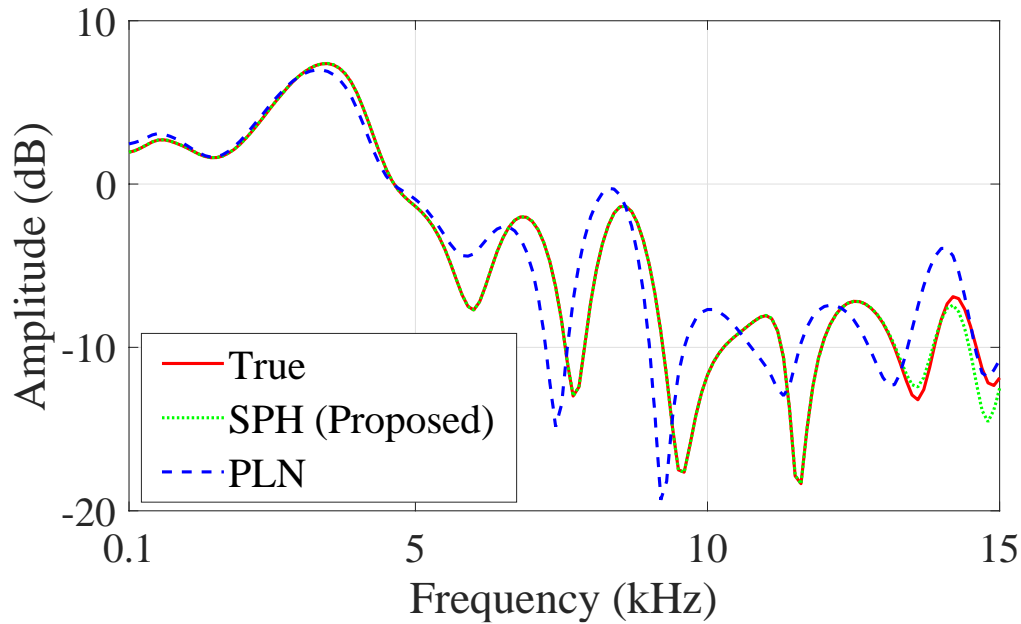
- Binaural signals are obtained as

$$\begin{aligned} y_{L,R}(\mathbf{r}) &= \int_{\partial D} w(\mathbf{r}_s) h_{L,R}(\mathbf{r}_s) d\mathbf{r}_s \\ &= \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} \frac{\sqrt{4\pi} j}{k h_{\nu}(k R_s)} \dot{u}_{\nu,\mu}(\mathbf{r}) H_{L,R,\nu,\mu} \end{aligned}$$

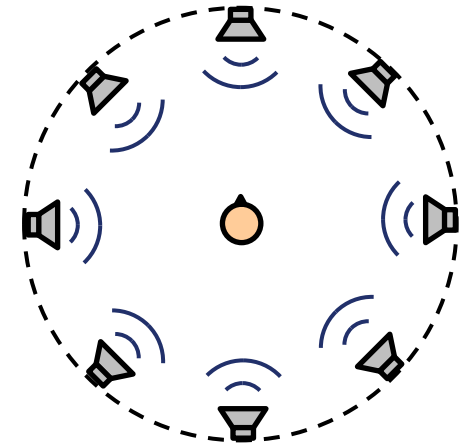


# Binaural reproduction

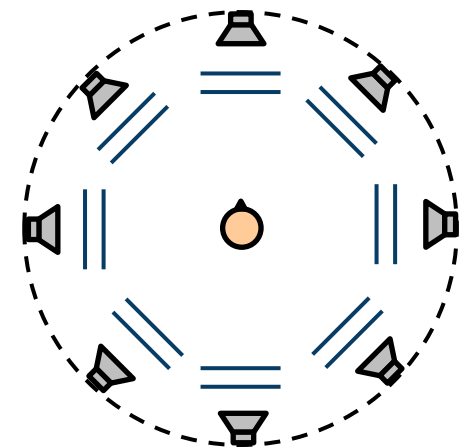
## ➤ Comparison of rendering methods



Spherical wave expansion (SPH)



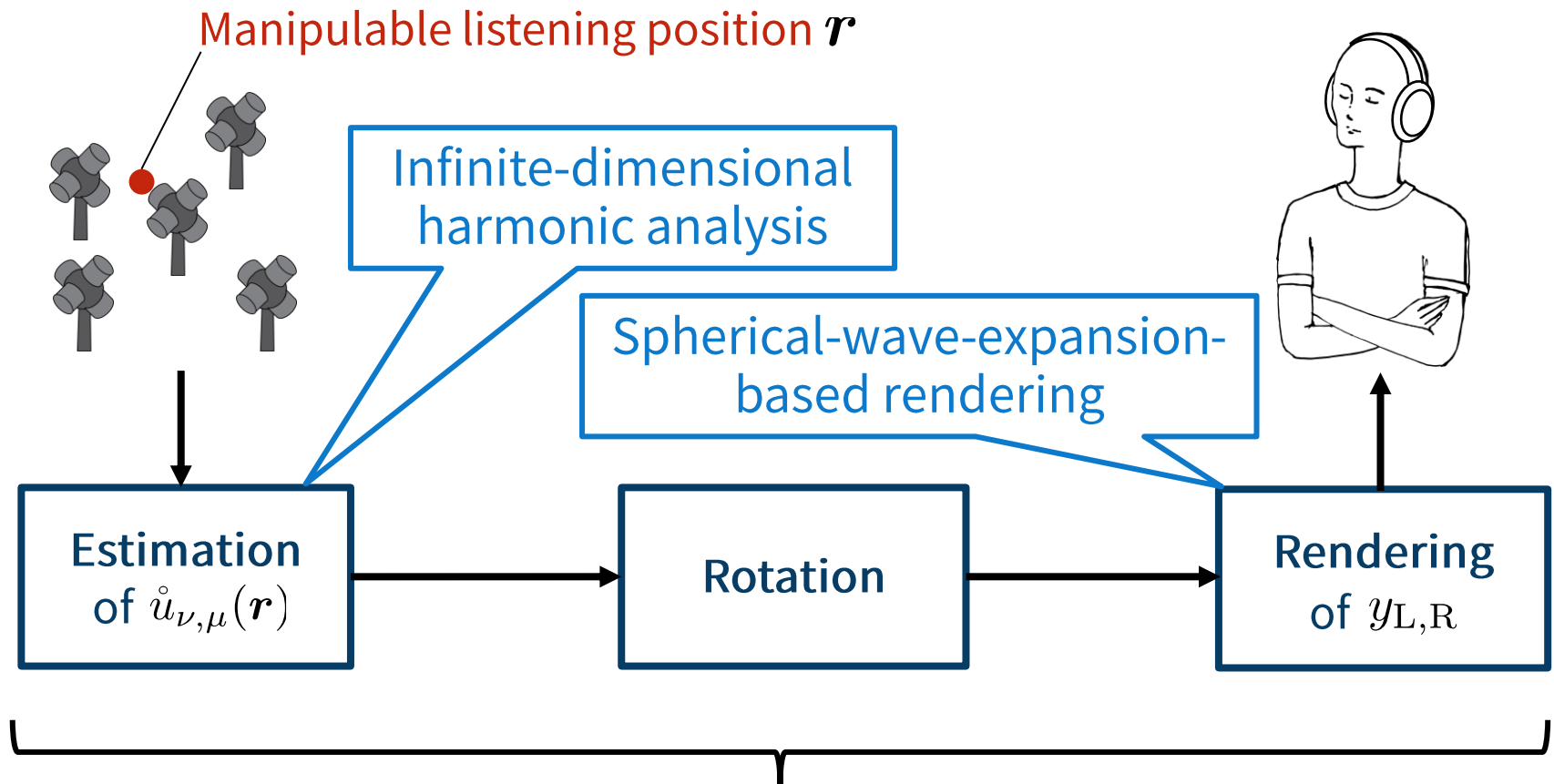
Plane wave expansion (PLN)



Peaks and dips are accurately reproduced by spherical wave expansion

# Binaural reproduction

- Summary of proposed binaural reproduction method

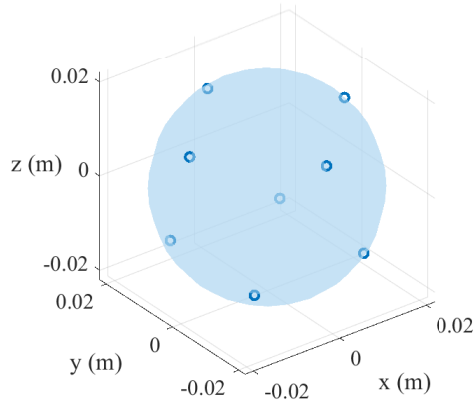


# Binaural reproduction

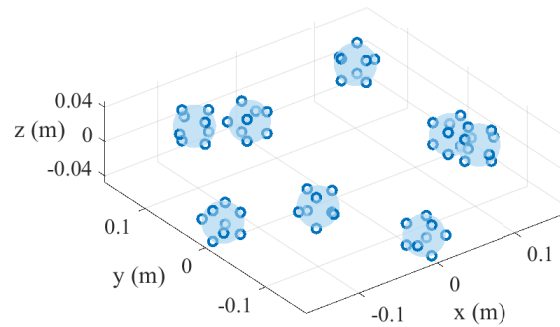
## ➤ Comparison of array geometry

### Single array

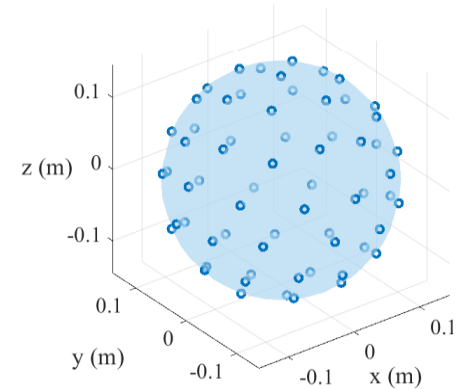
Array geometry



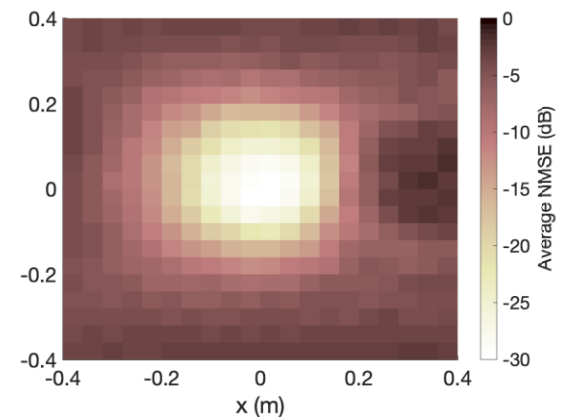
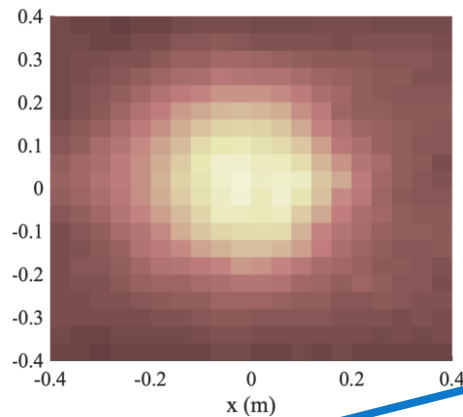
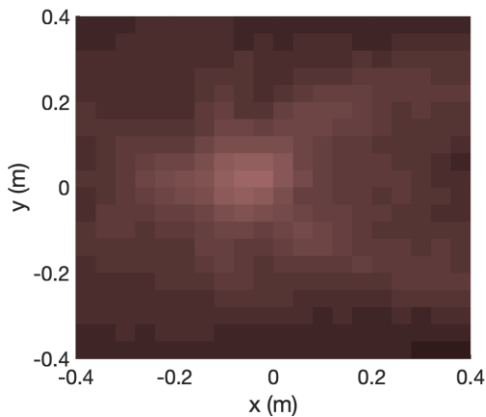
### Composite array



### Spherical array



Reproduction error  
on xy-plane



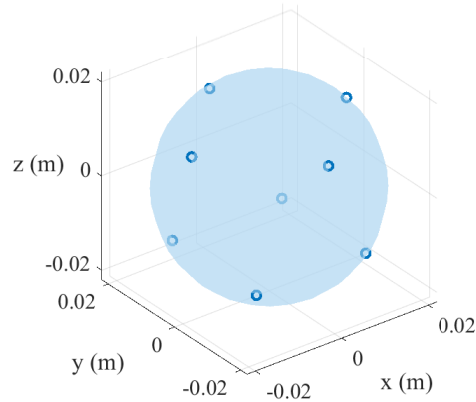
Almost the same binaural  
reproduction accuracy

# Binaural reproduction

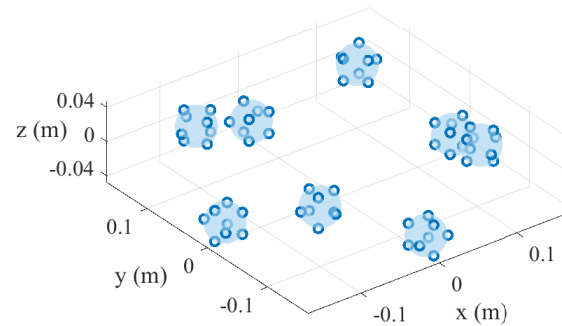
## ➤ Comparison of array geometry

### Single array

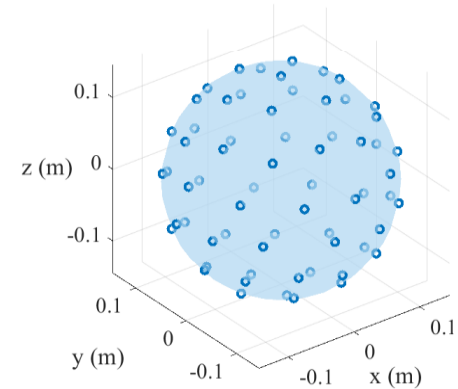
Array geometry



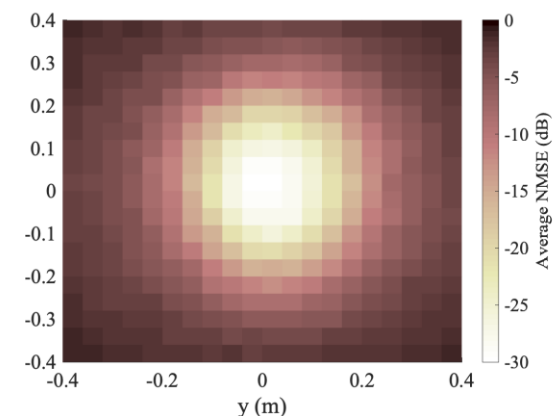
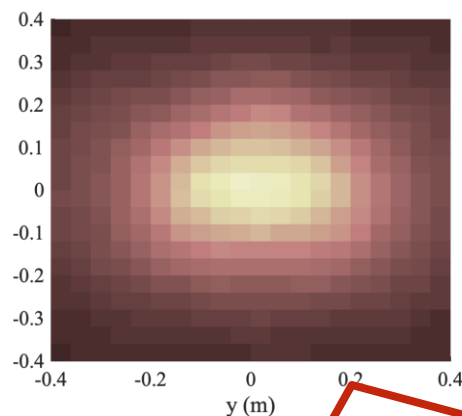
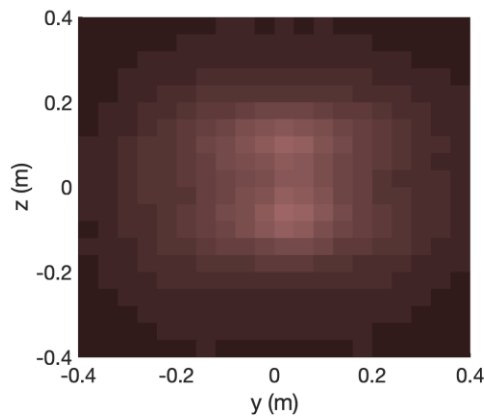
### Composite array



### Spherical array



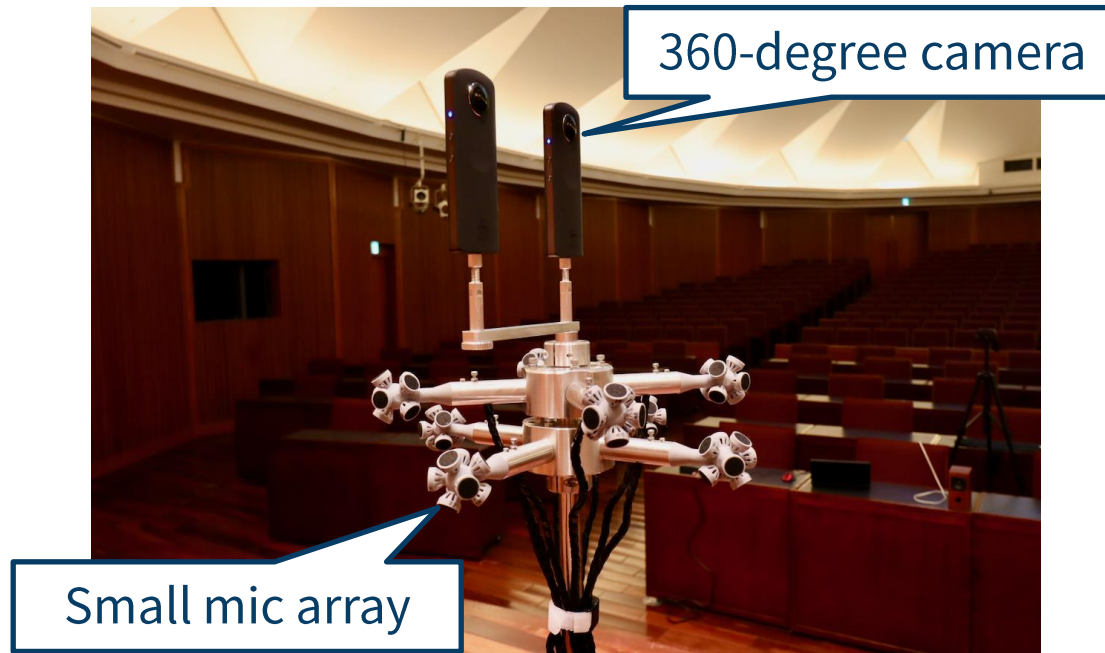
Reproduction error  
on yz-plane



High reproduction accuracy  
region is slightly shrunk

# Binaural reproduction

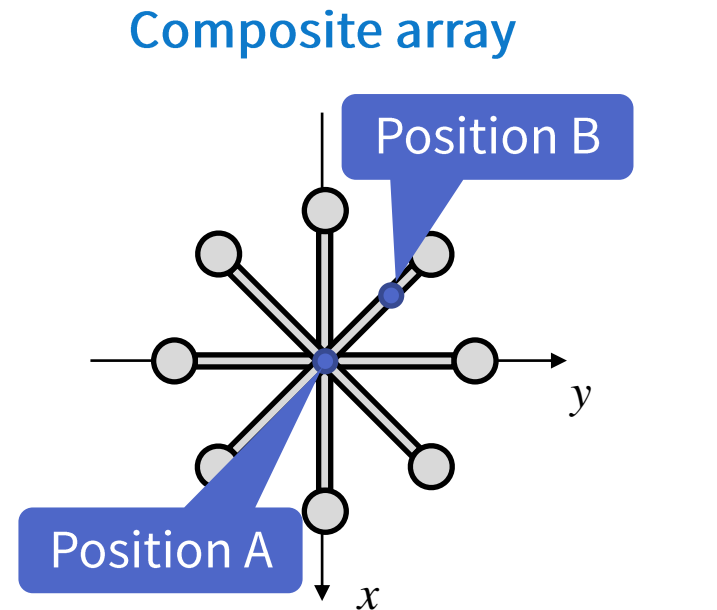
- Developed system using composite mic array
  - Composed of 8 small mic arrays
  - 8 unidirectional mics in each array (same placement as 2nd-order Ambisonic mic)
  - 360-degree camera for capturing images



# Binaural reproduction

## ➤ Listening test using MUSHRA

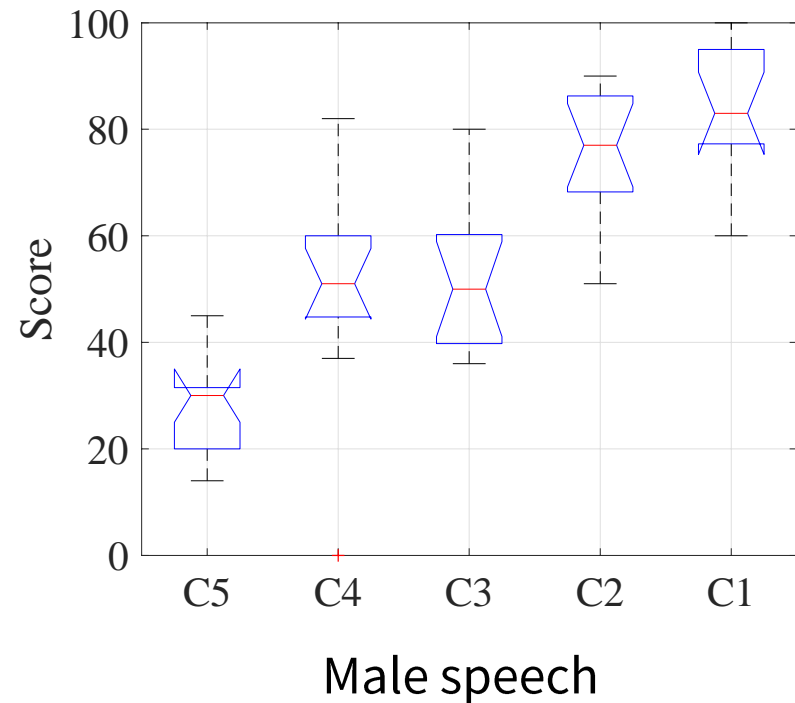
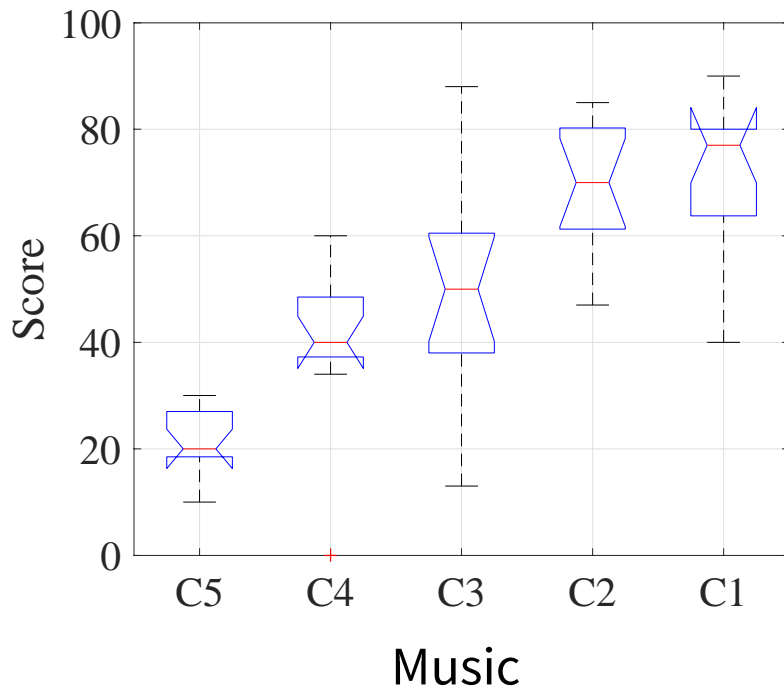
Reference	Dummy head recording
C1	Reproduced by composite array at position A
C2	Reproduced by composite array at position B
C3	Reproduced by single array at position A
C4	Reproduced by single array at position B
C5/anchor	Lowpass-filtered reference (< 1.6 kHz)



Position A: (0.0, 0.0, 0.0) m  
Position B: (-0.071, 0.071, 0.0) m

# Binaural reproduction

## ➤ Listening test scores



- Significant difference between composite array (C1 and C2) and single array (C3 and C4)
- No significant difference between position A and B for composite array (C1 and C2)

# Binaural reproduction



## ➤ Demo

- Recorded classical music (String Quartet)
- Controllable on Web browser / HMD
- 360-degree control of viewing and listening directions
- 2 viewing and listening positions are selectable



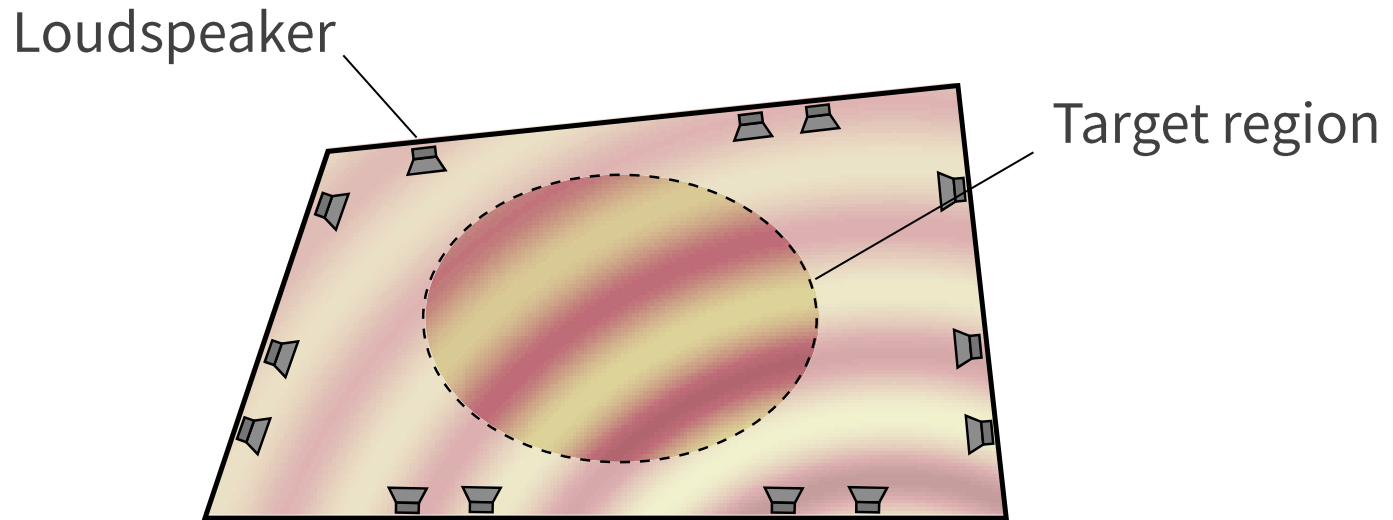
<https://youtu.be/qhdf18CvFD8>



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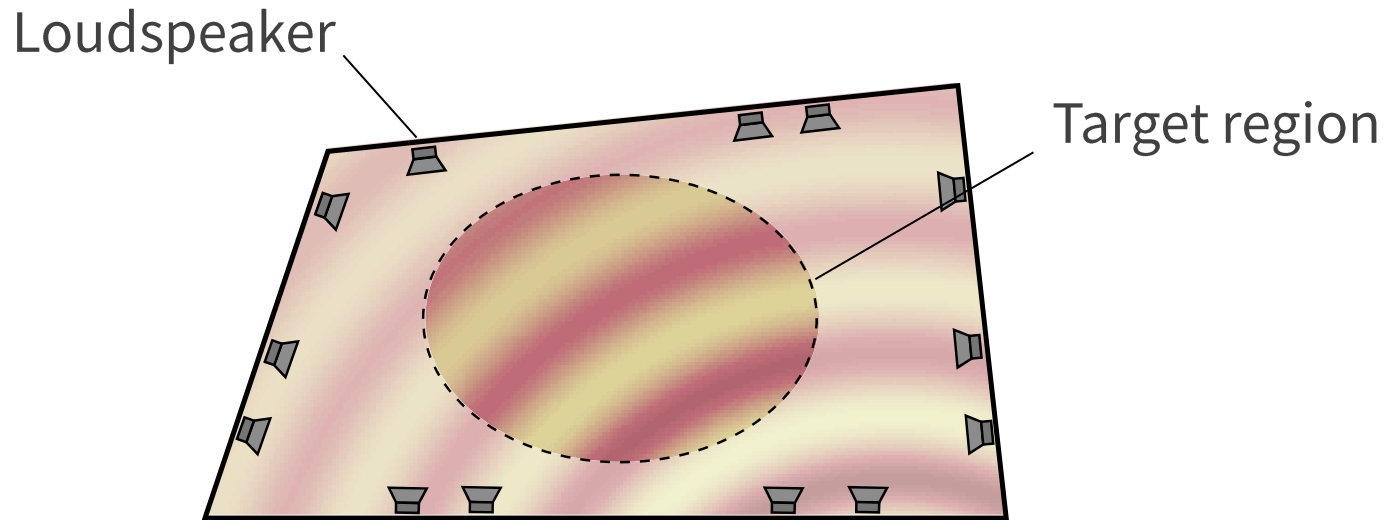
# Sound field reproduction



Synthesizing desired sound field inside target region using multiple loudspeakers

**Sound field reproduction methods rely on estimation methods when incorporating knowledge on captured sound field**

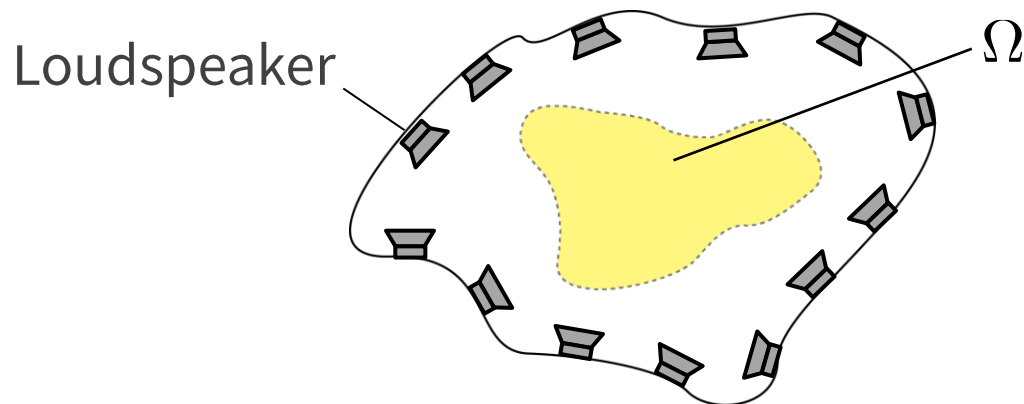
# Sound field reproduction



- Two major categories of sound field reproduction:
  - **Analytical approach** based on integral eq:
    - Fast and stable computation, but array geometry must be simple
  - **Numerical approach** based on minimization of square error:
    - Flexible array geometry, but computational cost is relatively high

# Problem formulation

- Optimization problem for sound field synthesis
  - Synthesizing sound field inside  $\Omega$  with  $L$  loudspeakers

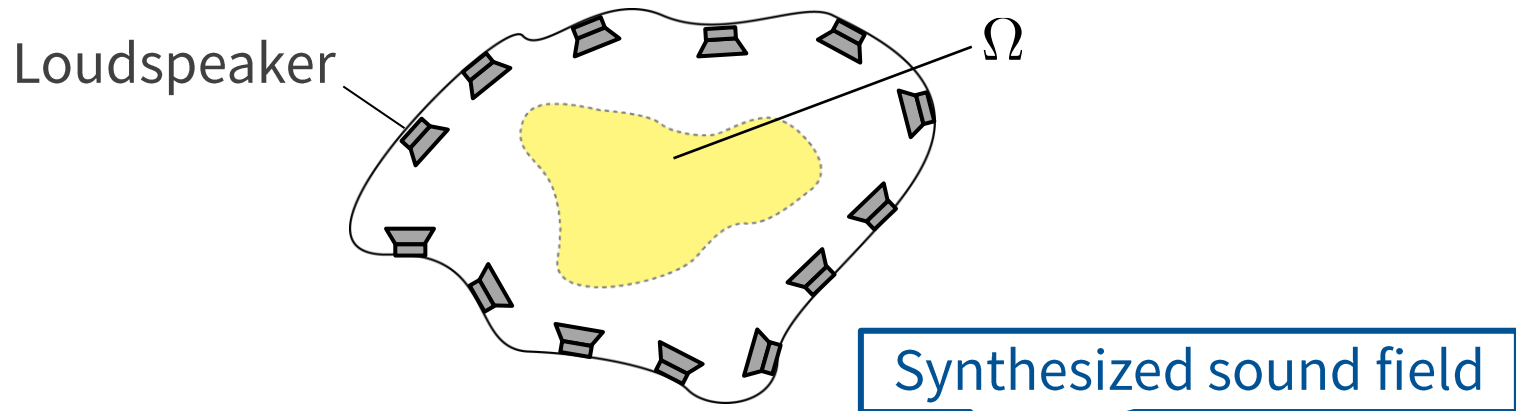


– Notation:

- $d_l$ : Driving signal of  $l$ th loudspeaker
  - ➡ Vector form  $\mathbf{d} = [d_1, \dots, d_L]^T \in \mathbb{C}^L$
- $g_l(\mathbf{r})$ : Transfer function of  $l$ th loudspeaker
  - ➡ Vector form  $\mathbf{g}(\mathbf{r}) = [g_1(\mathbf{r}), \dots, g_L(\mathbf{r})]^T \in \mathbb{C}^L$
- $u_{\text{des}}(\mathbf{r})$ : Desired sound field inside  $\Omega$

# Problem formulation

- Optimization problem for sound field synthesis
  - Synthesizing sound field inside  $\Omega$  with  $L$  loudspeakers

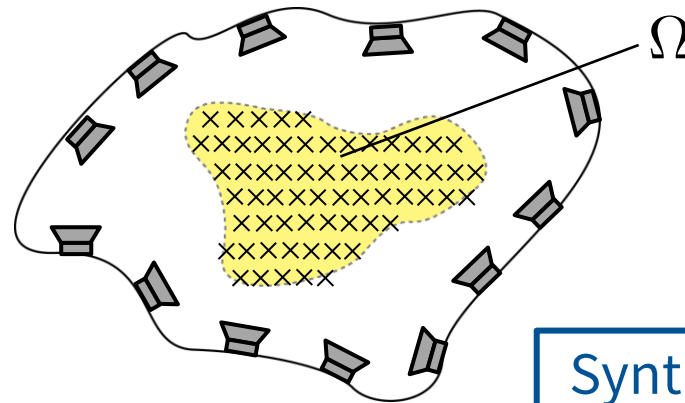


$$\begin{aligned} \underset{\mathbf{d} \in \mathbb{C}^L}{\text{minimize}} \quad J &:= \int_{\mathbf{r} \in \Omega} \left| \sum_{l=1}^L g_l(\mathbf{r}) d_l - u_{\text{des}}(\mathbf{r}) \right|^2 d\mathbf{r} \\ &= \int_{\mathbf{r} \in \Omega} \left| \mathbf{g}(\mathbf{r})^\top \mathbf{d} - u_{\text{des}}(\mathbf{r}) \right|^2 d\mathbf{r} \end{aligned}$$

➡ Determine driving signals that minimizes square error between synthesized and desired fields inside target region

# Pressure matching

- Discretize target region  $\Omega$ , and obtain driving signal to control sound pressures at  $M$  control points



$$\text{minimize}_{\mathbf{d} \in \mathbb{C}^L} \left\| \mathbf{G}\mathbf{d} - \mathbf{u}^{\text{des}} \right\|^2 + \lambda \left\| \mathbf{d} \right\|^2$$

$$\left\{ \begin{array}{l} \text{Transfer function matrix: } \mathbf{G} = [\mathbf{g}(\mathbf{r}_1), \dots, \mathbf{g}(\mathbf{r}_M)]^T \in \mathbb{C}^{M \times L} \\ \text{Desired pressure vector: } \mathbf{u}^{\text{des}} = [u_{\text{des}}(\mathbf{r}_1), \dots, u_{\text{des}}(\mathbf{r}_M)]^T \in \mathbb{C}^M \end{array} \right.$$

➡ **Closed-form solution:**  $\mathbf{d} = (\mathbf{G}^H \mathbf{G} + \lambda \mathbf{I})^{-1} \mathbf{G}^H \mathbf{u}^{\text{des}}$

# Weighted mode matching

- In **weighted mode matching** [Ueno+ 2019], objective function  $J$  is approximated by spherical wavefunction expansion
- **Weighted mode matching** is a generalization of (standard) **mode matching**
- Spherical wavefunction expansion of  $u_{\text{des}}(\mathbf{r})$  and  $\mathbf{g}(\mathbf{r})^\top$  around  $\mathbf{r}_o$  up to order  $N_{\text{tr}}$

$$u_{\text{des}}(\mathbf{r}) \approx \sum_{\nu=0}^{N_{\text{tr}}} \sum_{\mu=-\nu}^{\nu} \dot{u}_{\text{des},\nu,\mu}(\mathbf{r}_o) \varphi_{\nu,\mu}(\mathbf{r} - \mathbf{r}_o)$$

$$g_l(\mathbf{r}) \approx \sum_{\nu=0}^{N_{\text{tr}}} \sum_{\mu=-\nu}^{\nu} \dot{g}_{l,\nu,\mu}(\mathbf{r}_o) \varphi_{\nu,\mu}(\mathbf{r} - \mathbf{r}_o)$$

where

$$\varphi_{\nu,\mu}(\mathbf{r}) = \sqrt{4\pi} j_{\nu}(k\|\mathbf{r}\|) Y_{\nu,\mu}(\mathbf{r}/\|\mathbf{r}\|)$$

# Weighted mode matching

➤ Matrix form of expansion:

$$u_{\text{des}}(\mathbf{r}) \approx \bar{\varphi}(\mathbf{r} - \mathbf{r}_o)^\top \mathbf{b}(\mathbf{r}_o)$$

$$\mathbf{g}(\mathbf{r})^\top \approx \bar{\varphi}(\mathbf{r} - \mathbf{r}_o)^\top \mathbf{C}(\mathbf{r}_o)$$

- $\mathbf{b}(\mathbf{r}_o) \in \mathbb{C}^{(N_{\text{tr}}+1)^2}$  : Vector of  $\dot{u}_{\text{des},\nu,\mu}(\mathbf{r}_o)$
- $\mathbf{C}(\mathbf{r}_o) \in \mathbb{C}^{(N_{\text{tr}}+1)^2 \times L}$  : Matrix of  $\dot{g}_{l,\nu,\mu}(\mathbf{r}_o)$
- $\bar{\varphi}(\mathbf{r} - \mathbf{r}_o) \in \mathbb{C}^{(N_{\text{tr}}+1)^2}$  : Vector of  $\varphi_{\nu,\mu}(\mathbf{r} - \mathbf{r}_o)$



# Weighted mode matching

- Objective function  $J$  is approximated as

$$\begin{aligned} J &= \int_{\mathbf{r} \in \Omega} |\mathbf{g}^\top(\mathbf{r})\mathbf{d} - u_{\text{des}}(\mathbf{r})|^2 d\mathbf{r} \\ &\approx \int_{\mathbf{r} \in \Omega} |\bar{\varphi}(\mathbf{r} - \mathbf{r}_o)^\top (\mathbf{C}(\mathbf{r}_o)\mathbf{d} - \mathbf{b}(\mathbf{r}_o))|^2 d\mathbf{r} \\ &= (\mathbf{C}\mathbf{d} - \mathbf{b})^\text{H} \mathbf{W} (\mathbf{C}\mathbf{d} - \mathbf{b}) \end{aligned}$$

where each element of  $\mathbf{W} \in \mathbb{C}^{(N_{\text{tr}}+1)^2 \times (N_{\text{tr}}+1)^2}$  is obtained as

$$(\mathbf{W})_{i,j} = \int_{\mathbf{r} \in \Omega} \varphi_{\nu_i, \mu_i}(\mathbf{r})^* \varphi_{\nu_j, \mu_j}(\mathbf{r}) d\mathbf{r}$$

➡ Weighting factor determined by setting target region  $\Omega$

# Weighted mode matching

- Optimization problem of weighted mode matching

$$\underset{\mathbf{d} \in \mathbb{C}^L}{\text{minimize}} (\mathbf{C}\mathbf{d} - \mathbf{b})^H \mathbf{W} (\mathbf{C}\mathbf{d} - \mathbf{b}) + \lambda \|\mathbf{d}\|^2$$

$$\rightarrow \hat{\mathbf{d}} = (\mathbf{C}^H \mathbf{W} \mathbf{C} + \lambda \mathbf{I})^{-1} \mathbf{C}^H \mathbf{W} \mathbf{b}$$

Weighting factor for each expansion coef is determined by  $\mathbf{W}$

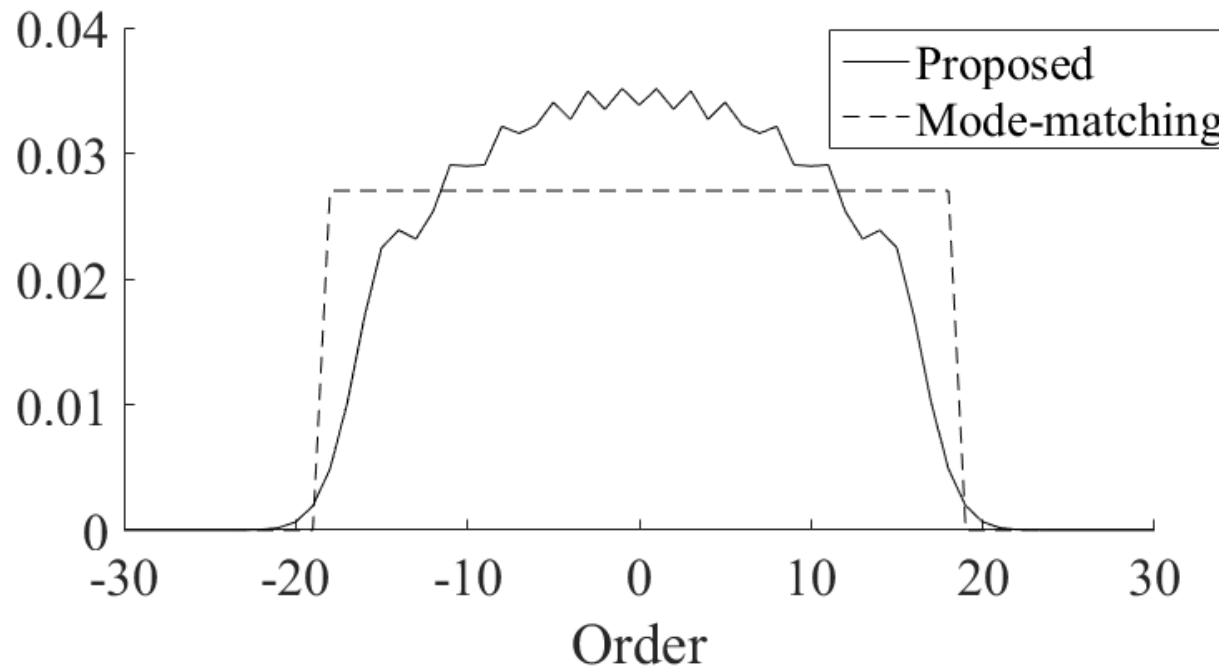
- When  $\mathbf{W} = \mathbf{I}$ , weighted mode matching corresponds to (standard) mode matching

$$\mathbf{d} = (\mathbf{C}^H \mathbf{C} + \lambda \mathbf{I})^{-1} \mathbf{C}^H \mathbf{b}$$

(Standard) mode matching is sensitive to the setting of truncation order

# Weighted mode matching

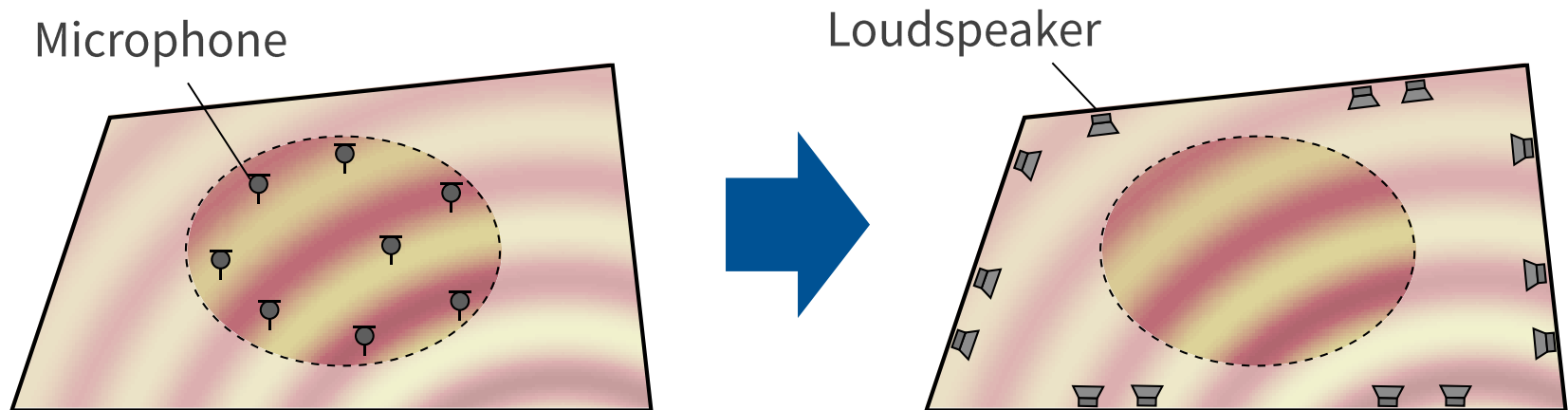
- Weighting factor on expansion coeffs for 2D circular target region (0.4 m of radius and  $k=36.9$  rad/m)



**Optimal weighting factor is determined  
by geometry of target region**

# Sound field estimation for reproduction

- Sound field estimation methods for (P3) can be applied to
  - use transfer functions of loudspeakers measured by mics, i.e., to estimate  $\mathbf{C}$
  - reproduce sound field captured by mics, i.e., to estimate  $\mathbf{b}$



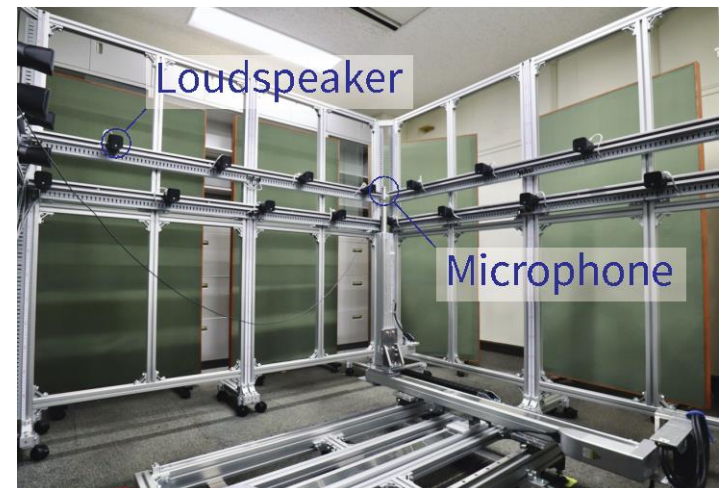
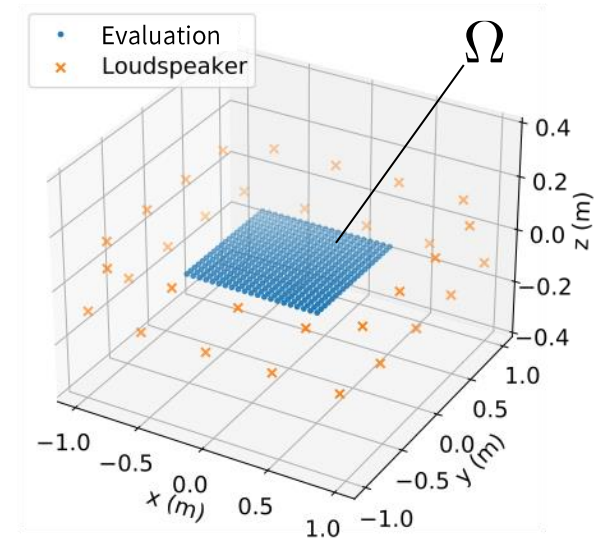
# Experiments

## ➤ Synthesizing single planewave field

- $\Omega$  : Square region of 1.0 m x 1.0 m
- # of loudspeakers: 32
- Uniform distribution of mics on  $\Omega$
- # of evaluation points:  $21 \times 21 = 441$
- Compared **pressure matching** and **weighted mode matching**
- Infinite-dimensional harmonic analysis is applied to estimate  $\mathbf{C}$
- Evaluation measure:

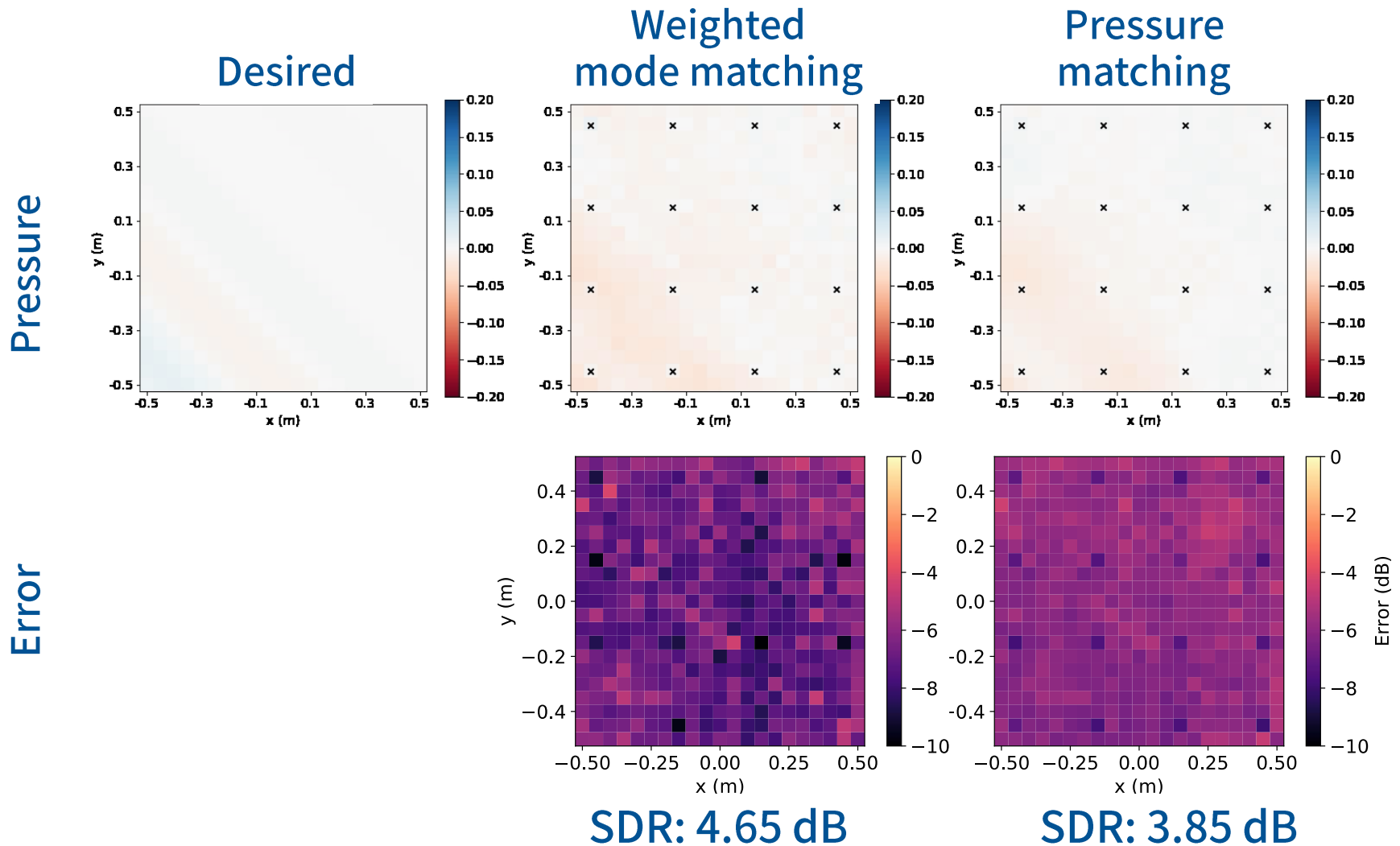
$$\text{SDR} = \frac{\iint |u_{\text{des}}(\mathbf{r}, t)|^2 d\mathbf{r} dt}{\iint |u_{\text{syn}}(\mathbf{r}, t) - u_{\text{des}}(\mathbf{r}, t)|^2 d\mathbf{r} dt}$$

[Koyama+ I3DA 2021]



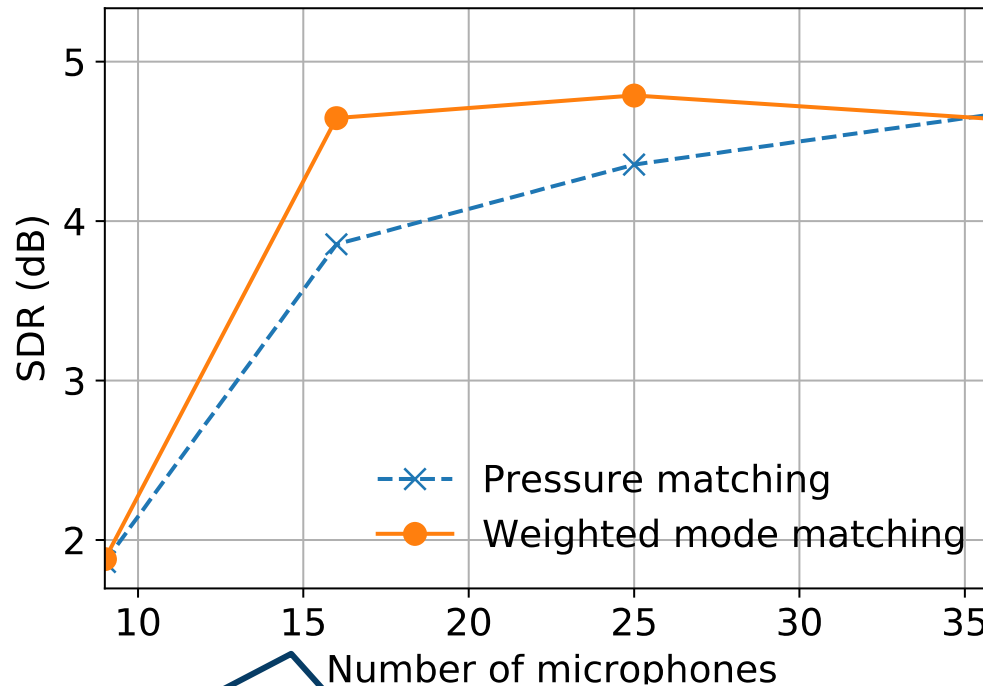
# Experiments

- Synthesizing plane wave by 32 loudspeakers and 16 mics



# Experiments

## ➤ # of mics vs. SDR



**Weighted mode matching outperforms pressure matching in the case of small number of mics**

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# Spatial active noise control

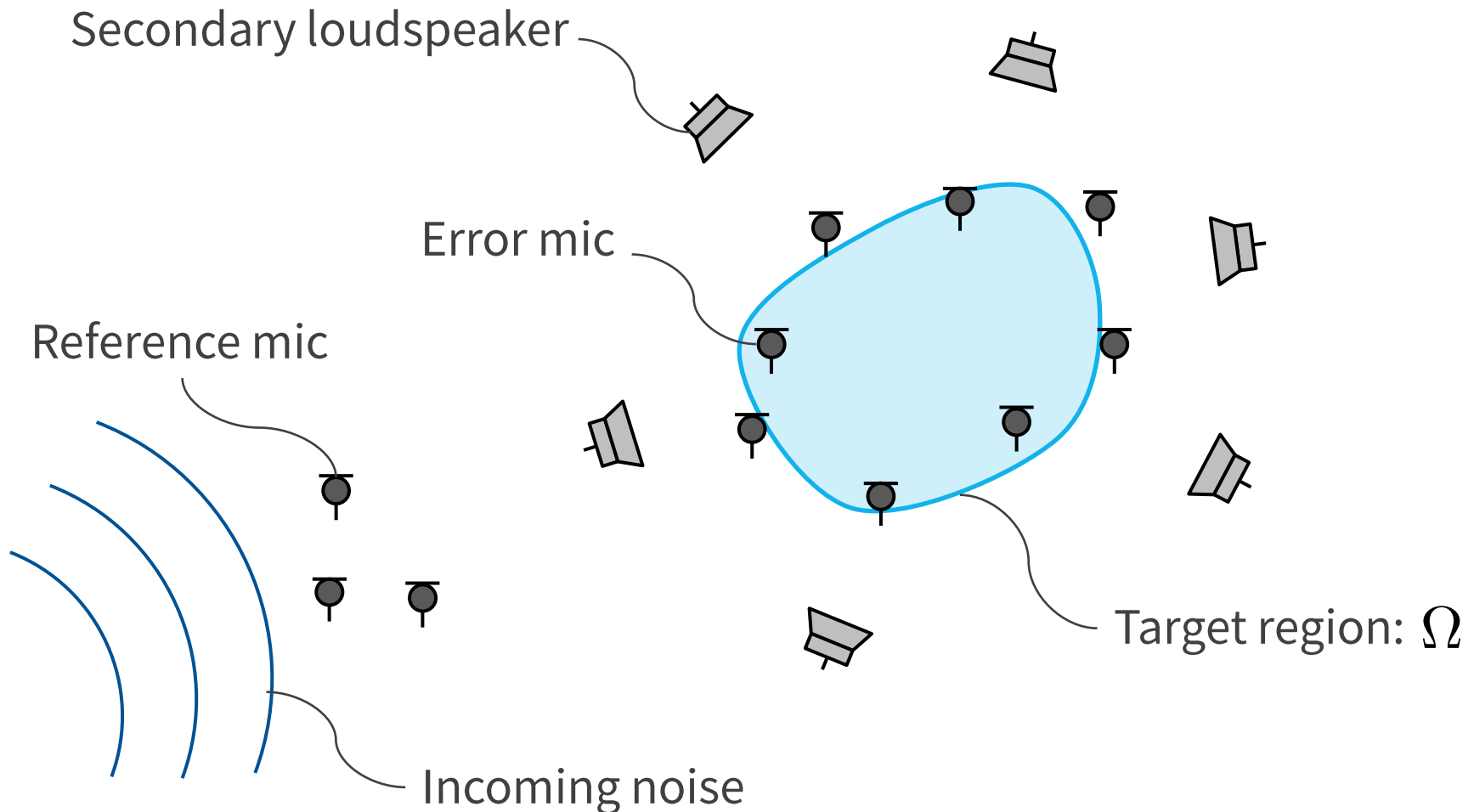
## Noise cancelling by loudspeaker signals

- Noise pollution is still major problem for human health
- **Active noise control (ANC)** is aimed to cancel noise by loudspeaker signals, but its effect is limited to local region
- Goal of spatial ANC is regional noise cancellation in 3D space



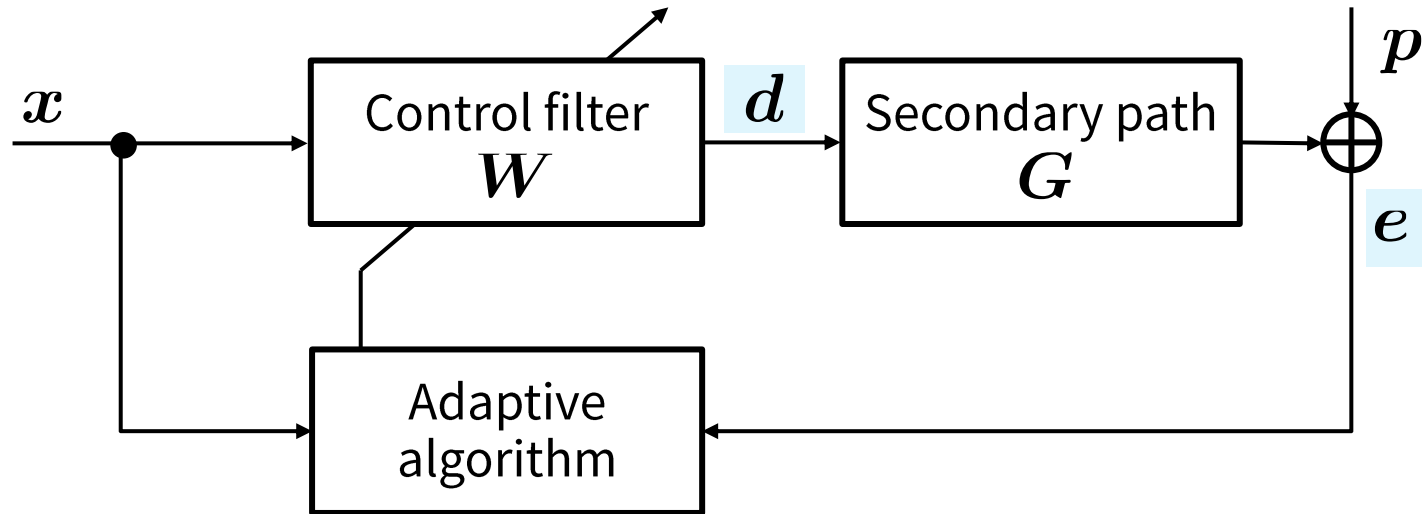
# Spatial active noise control

- Incoming noise is suppressed in 3D target region by secondary loudspeakers ➡ Spatial Active Noise Control



# Spatial active noise control

- Block diagram of multichannel feedforward ANC system



**Error mic signal:**

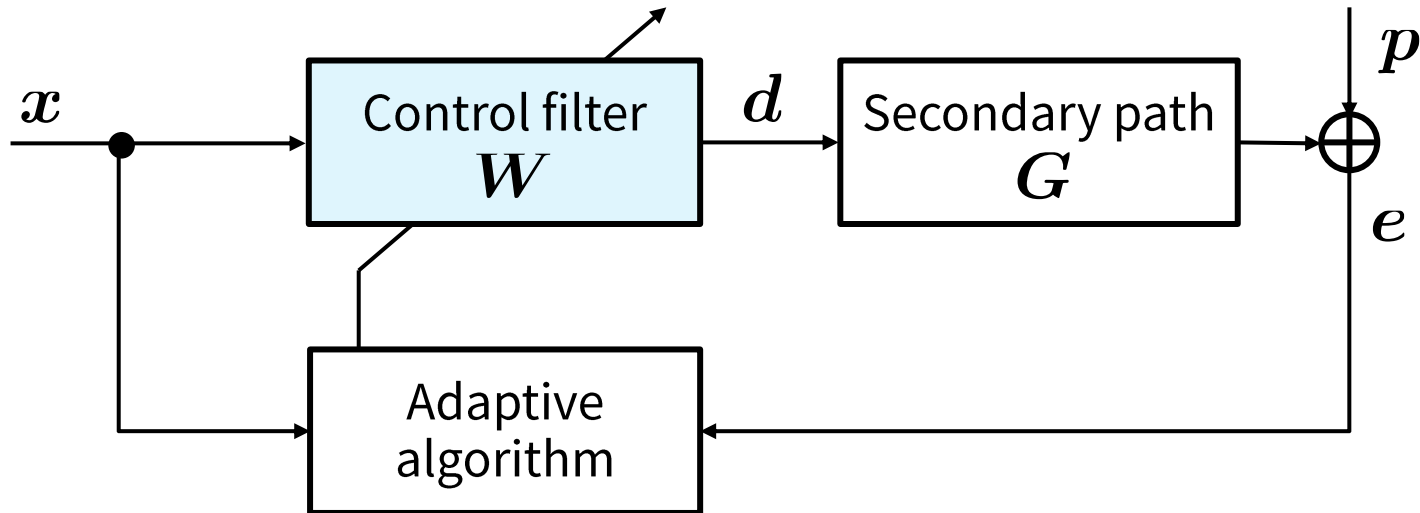
$$e(n) = p(n) + \sum_{i=0}^{J-1} G(i)d(n-i)$$

**Loudspeaker signal:**

$$d(n) = \sum_{i=0}^{I-1} W(i)x(n-i)$$

# Spatial active noise control

- Block diagram of multichannel feedforward ANC system



- Adaptive computation of control filter

$$\mathbf{W}_{n+1}(i) = \mathbf{W}_n(i) - \eta \frac{\partial \mathcal{L}}{\partial \mathbf{W}_n(i)}$$

Cost function

# Spatial active noise control

## Cost function design for spatial ANC

- Conventional multipoint pressure control (MPC):

$$\mathcal{L} := \mathbb{E} [\|\mathbf{e}(n)\|^2]$$

Aimed to reduce noise at error mics only

- Proposed cost function based on regional noise power:

$$\mathcal{L} := \mathbb{E} \left[ \int_{\Omega} u(\mathbf{r}, n)^2 d\mathbf{r} \right]$$

Aimed to reduce noise over target region  $\Omega$

**Sound field inside target region must be predicted from error mic signals**

# Spatial active noise control

## Formulation of cost function based on kernel interpolation

[Koyama+ IEEE/ACM TASLP 2021]

- Time-domain kernel interpolation from error mic signals

$$u(\mathbf{r}, n) = \sum_{i=-\infty}^{\infty} \mathbf{z}^T(\mathbf{r}, i) \mathbf{e}(n - i)$$

$$\mathbf{z}(\mathbf{r}, i) = \mathcal{F}^{-1} \left[ \left( (\mathbf{K}(\omega) + \lambda \mathbf{I})^{-1} \right)^T \boldsymbol{\kappa}(\mathbf{r}, \omega) \right]$$

Kernel interpolation filter

- Cost function based on kernel interpolation

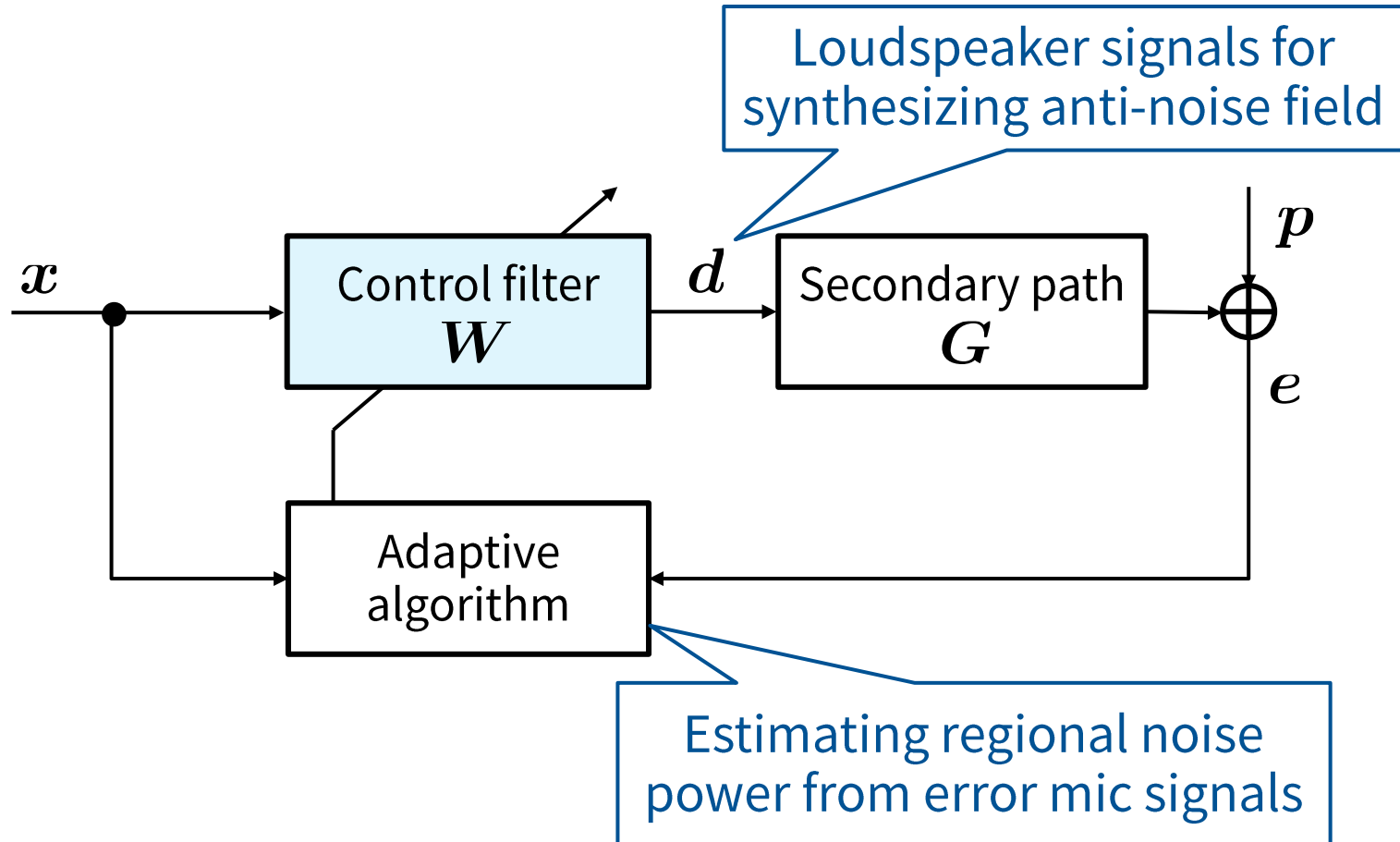
$$\mathcal{L} = \mathbb{E} \left[ \sum_{i, j=-\infty}^{\infty} \mathbf{e}^T(n - i) \mathbf{A}(i, j) \mathbf{e}(n - j) \right]$$

$$\mathbf{A}(i, j) := \int_{\Omega} \mathbf{z}(\mathbf{r}, i) \mathbf{z}^T(\mathbf{r}, j) d\mathbf{r}$$

Weighting matrix  
for interpolation

# Spatial active noise control

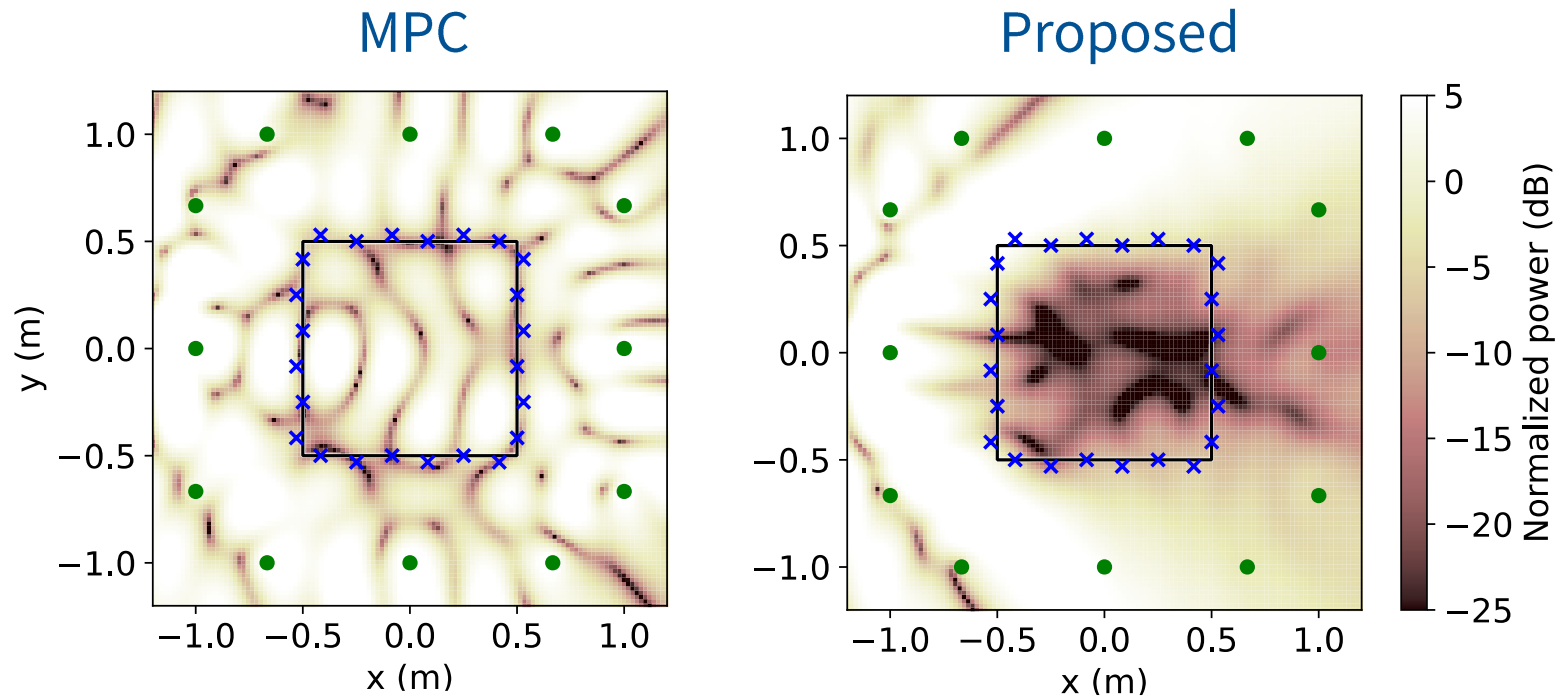
## ➤ Feedforward spatial ANC system



**Kernel-interpolation-based Filtered-X least mean square (KI-FxLMS) algorithm for spatial ANC**

# Experiments in frequency domain

- Normalized power distribution at 700 Hz
  - 2D free-field simulation using 24 error mics and 12 loudspeakers



**Regional noise reduction is achieved  
by the proposed method**



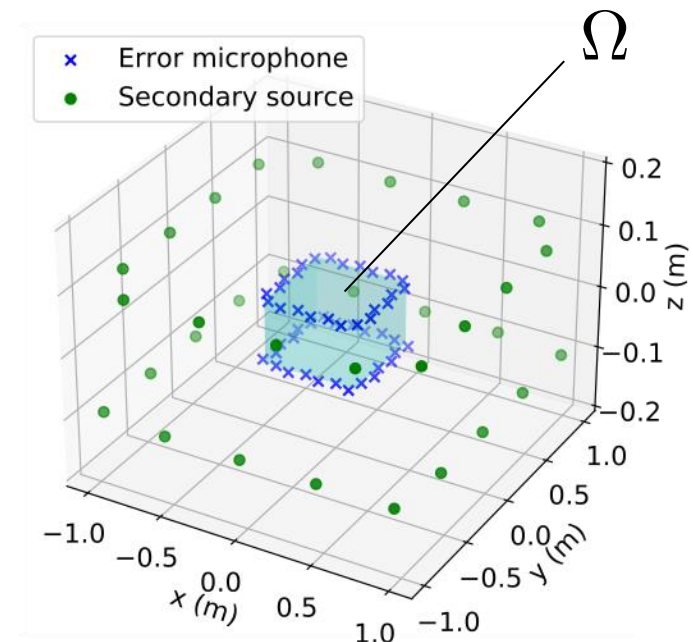
# Experiments in time domain using real data

## ➤ Experimental setting:

- # of loudspeakers: 32
- # of error mics: 48
- Reference mic: Directly obtained from primary noises
- $\Omega$  : 0.6 m x 0.6 m x 0.1 m
- Reverberation time: 380 ms ( $T_{60}$ )
- Methods: MPC (FxLMS) and Proposed (KI-FxLMS) are compared
- Performance measure:

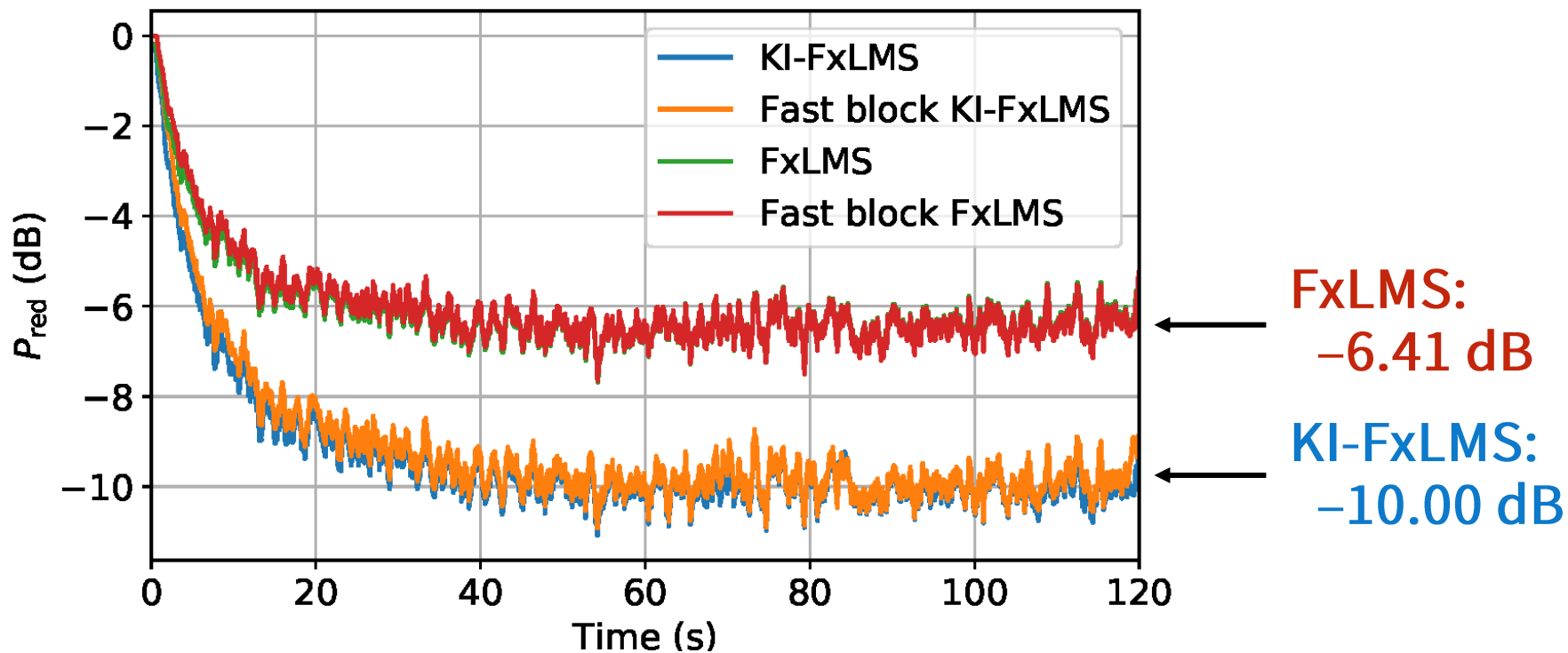
$$P_{\text{red}}(n) = 10 \log_{10} \frac{\sum_j \sum_{\nu} u(\mathbf{r}_j, n - \nu)^2}{\sum_j \sum_{\nu} u_p(\mathbf{r}_j, n - \nu)^2}$$

Primary noise field



# Experiments in time domain using real data

➤ Regional noise reduction w.r.t. time



$P_{red}$  of KI-FxLMS is much lower than that of FxLMS

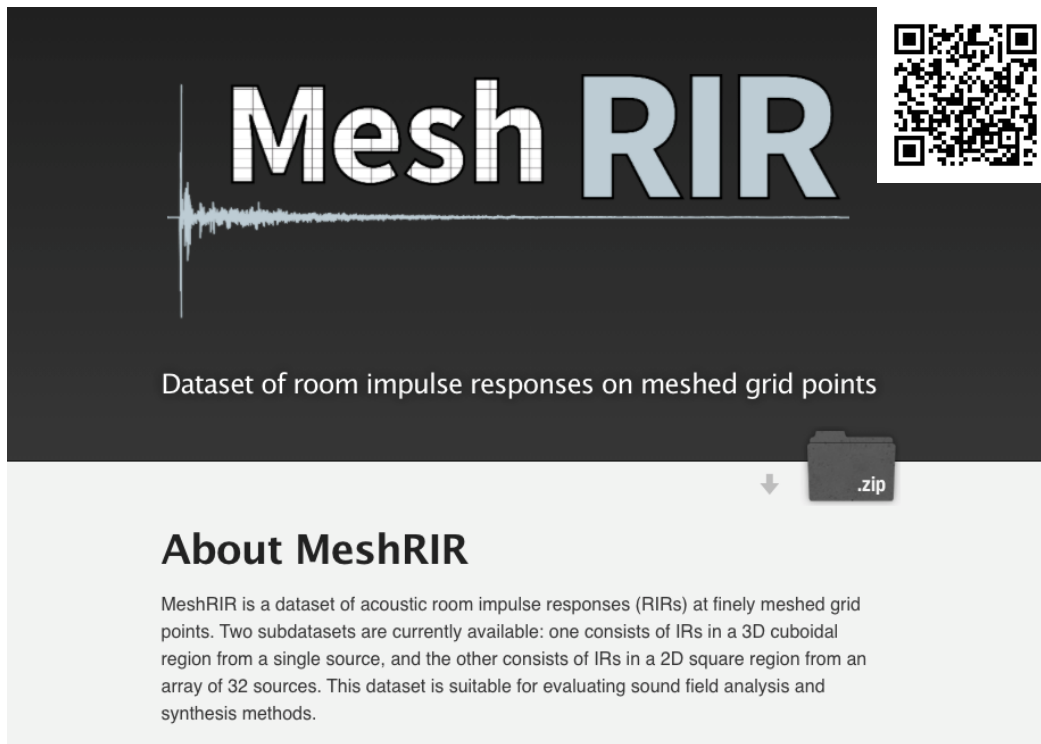
# Conclusion

- Application examples of sound field estimation
  - **Spatial audio reproduction by headphones** [Iijima+ JASA 2021]
    - Binaural reproduction from mic array recordings
    - Binaural signals are redered from estimated expansion coeffs by distributed mics based on spherical wave expansion
  - **Spatial audio reproduction by loudspeakers** [Ueno+ IEEE/ACM TASLP 2019]
    - Reproducing desired sound field by multiple loudspeakers based on weighted mode matching
    - Estimation of expansion coeffs for reproducing captured sound field and/or using measured transfer functions
  - **Spatial active noise control** [Ito+ ICASSP 2019, Koyama+ IEEE/ACM TASLP 2021]
    - Noise cancellation over target region based on kernel interpolation of sound field from error mic signals
    - Kernel-interpolation-based FxLMS algorithm outperforms multipoint-pressure-control-based FxLMS

# Dataset of room impulse responses (RIRs)

- Released RIR dataset on meshed grid points with example codes
  - <https://sh01k.github.io/MeshRIR/>

[Koyama+ IEEE WASPAA 2021]



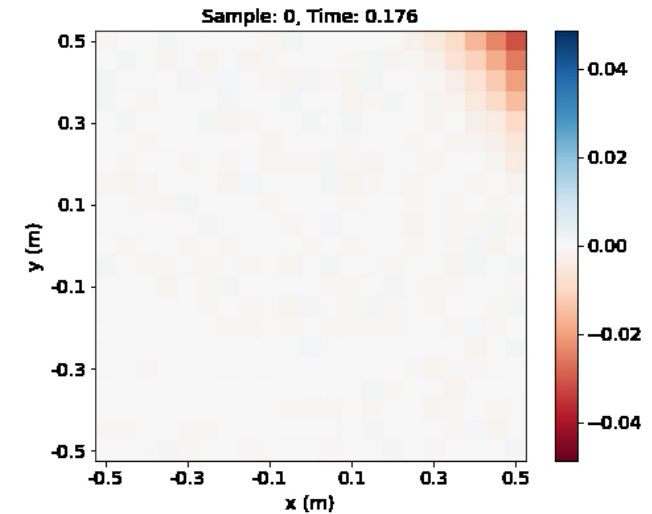
**Mesh RIR**

Dataset of room impulse responses on meshed grid points

↓ .zip

### About MeshRIR

MeshRIR is a dataset of acoustic room impulse responses (RIRs) at finely meshed grid points. Two subdatasets are currently available: one consists of IRs in a 3D cuboidal region from a single source, and the other consists of IRs in a 2D square region from an array of 32 sources. This dataset is suitable for evaluating sound field analysis and synthesis methods.



RIR measurement system

# Conclusion

- Sound field estimation: recent advances and applications
  - Integral-equation-based sound field estimation
    - Stable computation and useful for analyzing properties because of analytical formulation of estimator
    - Applicable only to simple array geometry to derive analytical formulation
  - Least-squares-based sound field estimation
    - Based on minimization of square error
    - Extensions to infinite-dimensional analysis and its relation to kernel interpolation
    - Applicable to arbitrary array geometry
  - Applications
    - Spatial audio reproduction by headphones
    - Spatial audio reproduction by loudspeakers
    - Spatial active noise control

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